

4-Channel Programmable RGBW-LED Driver

Features

- 4-channel programmable LED driver individually
 - 25.5mA I_{max}
 - Individual 8-bit current resolution
 - Individual 8-bit PWM
- 3 program execution engines With Flexible Instruction Set
- Autonomous Operation With Program Execution Engines
- SRAM memory for lighting pattern programs
- Current accuracy: $\pm 4\%$ @17.5mA
- Current match accuracy: 2%@17.5mA
- Auto power save mode
- 1MHz I²C Interface
- Support 1.2V/1.8V logic level
- Power supply: 2.7V~5.5V
- AW21104FOR: FOWLP 1.62mmX1.22mm-12B
- AW21104QNR: QFN 3mmX3mm-16L package

General Description

The AW21104 is a 4-channel LED driver designed to produce variety of lighting effects. The device has a program memory for creating variety of lighting sequences. When the program memory has been loaded, the AW21104 can operate independently without processor control.

The AW21104 is able to automatically enter power save mode, when LED outputs are not active and thus lowering current consumption.

Four independent LED channels have accurate programmable current sinks, from 0mA to 25.5mA with 100 μ A steps and flexible PWM control. Each channel can be configured into each of the three program execution engines. Program execution engines have program memory for creating desired lighting sequences with PWM control.

The AW21104 has four pin-selectable I²C addresses. This allows connecting up to four parallel devices in one I²C bus. The device requires only one small, low-cost ceramic capacitor.

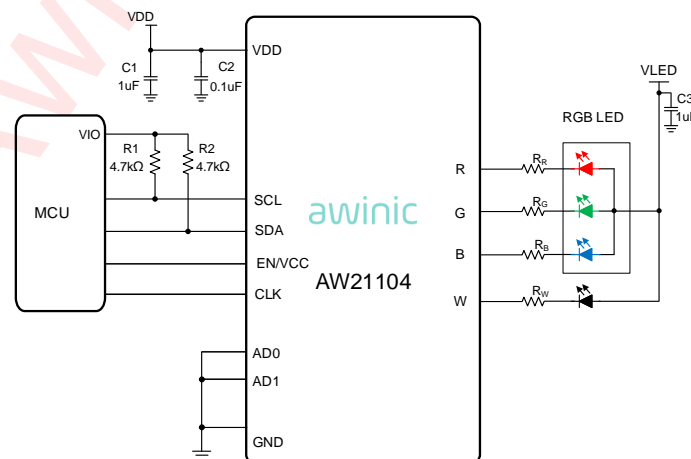
Applications

Fun Lights

Indicator Lights

RGB Backlighting

Typical Application Circuit



Note: The resistor R_{LED} is only thermal reduction, and it is determined by V_{LED} , V_F of LED, $V_{DROPOUT}$ of LEDx and I_{LED} .
 $R_{LED} = (V_{LED} - V_F - V_{DROPOUT}) / I_{LED}$

Figure 1 AW21104 Simple Application Circuit

Pin Configuration And Top Mark

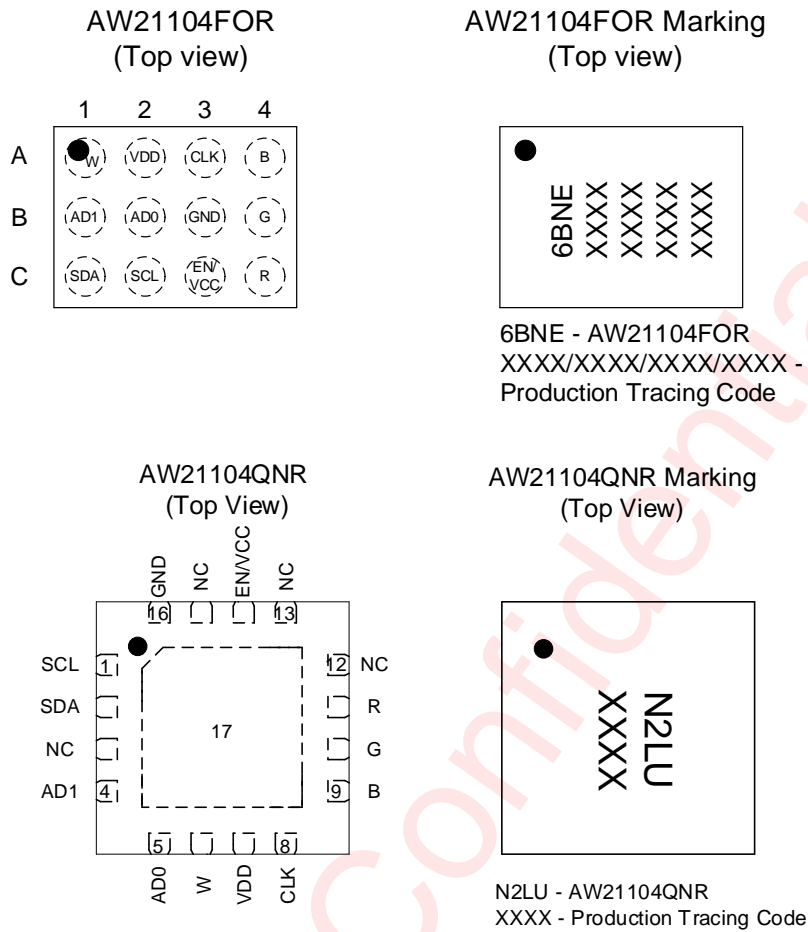


Figure 2 Pin Configuration and Marking

Pin Definition

| NO. AW21104FOR | NO. AW21104QNR | Name | Description |
|-------------------|-------------------|--------|---|
| A1 | 6 | W | LED driver current sink terminal |
| A2 | 7 | VDD | Power supply |
| A3 | 8 | CLK | External 32kHz clock input |
| A4 | 9 | B | LED driver current sink terminal |
| B1 | 4 | AD1 | I ² C address selection pin 1 |
| B2 | 5 | AD0 | I ² C address selection pin 0 |
| B3 | 16 | GND | Ground |
| B4 | 10 | G | LED driver current sink terminal |
| C1 | 2 | SDA | I ² C serial interface data input/output |
| C2 | 1 | SCL | I ² C serial interface clock |
| C3 | 14 | EN/VCC | Enable/Logic power supply |

| NO. AW21104FOR | NO. AW21104QNR | Name | Description |
|-------------------|-------------------|-------------|----------------------------------|
| C4 | 11 | R | LED driver current sink terminal |
| | 17 | Thermal pad | Only for heat dissipation |

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Functional Block Diagram

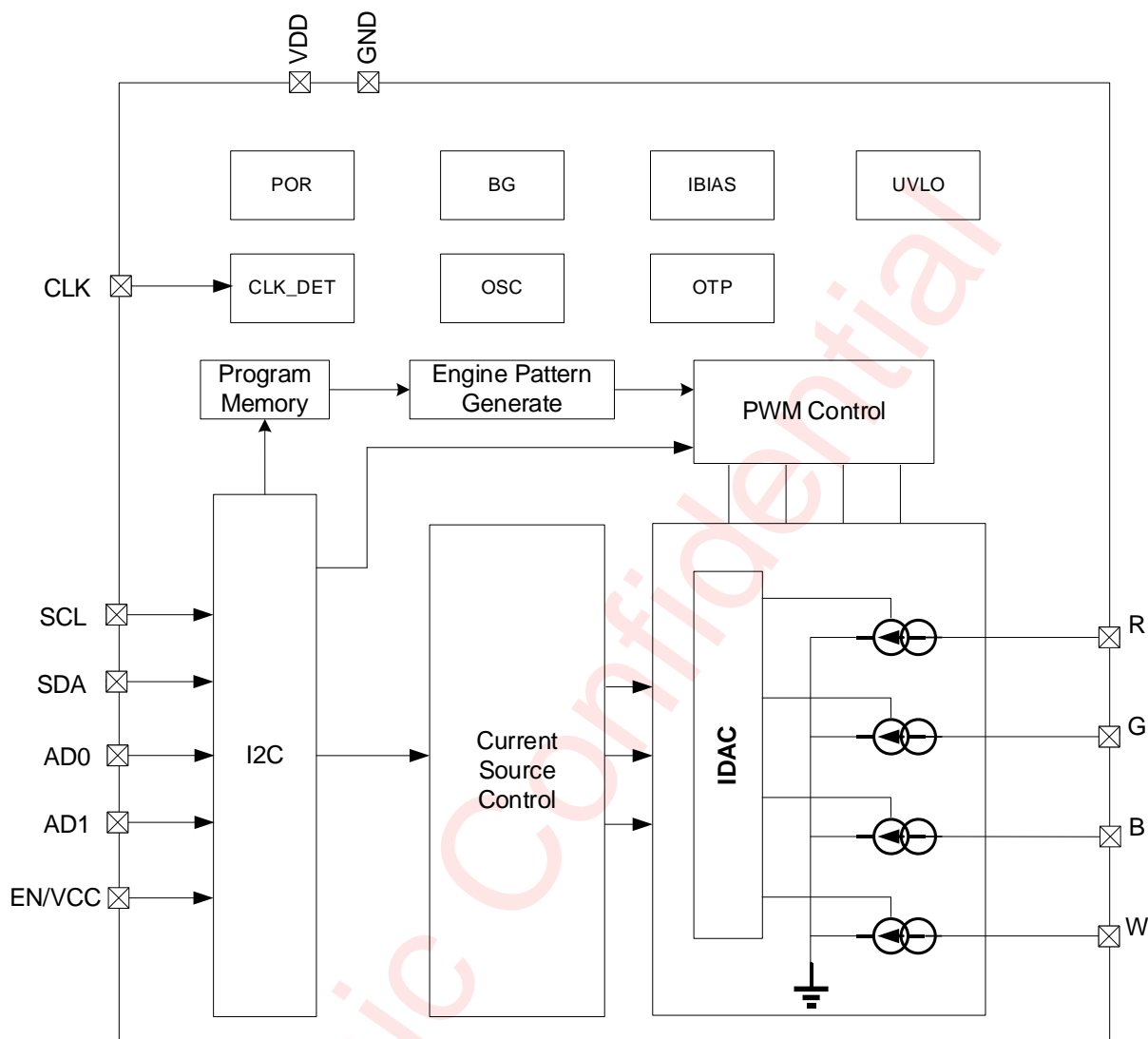


Figure 3 Functional Block Diagram

Ordering Information

| Part Number | Temperature | Package | Marking | Moisture Sensitivity Level | Environmental Information | Delivery Form |
|-------------|-------------|----------------------------|---------|----------------------------|---------------------------|------------------------------|
| AW21104FOR | -40°C~105°C | FOWLP 1.62mmX1.22mm-12B | 6BNE | MSL1 | RoHS+HF | 3000 units/ Tape and Reel |
| AW21104QNR | -40°C~105°C | QFN 3mmX3mm-16L | N2LU | MSL1 | RoHS+HF | 6000 units/ Tape and Reel |

Absolute Maximum Ratings^(NOTE1)

| PARAMETERS | | RANGE |
|--|---------------------------------|---------------------------|
| Supply voltage range VDD | | -0.3V to 6V |
| Input voltage range | SCL, SDA, EN/VCC, CLK, AD0, AD1 | -0.3V to VDD |
| Output voltage range | W, B, G, R | -0.3V to VDD |
| Junction-to-ambient thermal resistance θ_{JA} | | 36.4°C/W |
| Operating free-air temperature range | | -40°C to 105°C |
| Maximum operating junction temperature T_{JMAX} | | 125°C |
| Storage temperature T_{STG} | | -65°C to 150°C |
| Lead temperature (soldering 10 seconds) | | 260°C |
| ESD(Including CDM HBM) ^(NOTE2) | | |
| HBM | | ±4kV |
| CDM | | ±1.5kV |
| Latch-Up | | |
| Test condition: JESD78F | | +IT: 300mA -IT: -300mA |

NOTE1: Conditions out of those ranges listed in "absolute maximum ratings" may cause permanent damages to the device. In spite of the limits above, functional operation conditions of the device should within the ranges listed in "recommended operating conditions". Exposure to absolute-maximum-rated conditions for prolonged periods may affect device reliability.

NOTE2: The HBM test method: ESDA/JEDEC JS-001-2023, the CDM test method: ESDA/JEDEC JS-002-2022.

Recommended Operating Conditions

| Symbol | Parameters | Min. | Typ. | Max. | Unit |
|--------------------|--------------------------------|------|------|------|------|
| VDD | Supply voltage | 2.7 | | 5.5 | V |
| V _{ENVCC} | input voltage range | 1.2 | | VDD | V |
| T _J | Junction temperature | -40 | | 125 | °C |
| T _A | Operating free-air temperature | -40 | | 105 | °C |

Electrical Characteristics

Unless otherwise specified: limits for typical values are for $T_A=25^{\circ}\text{C}$ and minimum and maximum limits apply over the operating ambient temperature range ($-40^{\circ}\text{C}<T_A<105^{\circ}\text{C}$); $V_{DD}=3.6\text{V}$, $V_{EN/VCC}=1.8\text{V}$.

| Parameter | | Test Condition | Min. | Typ. | Max. | Unit |
|----------------------------------|---|---|------|------|------|------|
| Power supply voltage and current | | | | | | |
| VDD | Power supply voltage | | 2.7 | 3.6 | 5.5 | V |
| V _{EN/VCC} | | | 1.2 | | VDD | V |
| I _{STB1} | Standby supply current | EN=0(pin), CHIP_EN=0(bit), external 32kHz clock running or not running | 0.02 | 0.24 | 2 | μA |
| I _{STB2} | | EN=1(pin), CHIP_EN=0(bit), external 32kHz clock not running | 0.3 | 1 | 2.5 | μA |
| I _{STB3} | | EN=1(pin), CHIP_EN=0(bit), external 32kHz clock running | 0.3 | 1.4 | 3 | μA |
| I _{Q1} | Normal mode supply current | EN=1(pin), CHIPEN=1(bit), LED disable(All LED control register is 0) | 0.1 | 0.15 | 0.2 | mA |
| I _{Q2} | | EN=1(pin), CHIPEN=1(bit), LED output enable, PWM = 0 <small>Note1</small> | 0.2 | 0.3 | 0.4 | mA |
| | | EN=1(pin), CHIPEN=1(bit), LED output enable, PWM≠0 | 0.3 | 0.8 | 1.2 | mA |
| I _{Q3} | Power-save mode supply current | EN=1(pin), CHIPEN=1(bit), power save triggered and external 32kHz clock running | 0.2 | 2 | 10 | μA |
| I _{Q4} | | EN=1(pin), CHIPEN=1(bit), power save triggered and internal oscillator running | 0.1 | 0.15 | 0.2 | mA |
| I _{LEAKAGE} | R, G, B, W pin leakage current | T _A = 25°C | 0 | 0.1 | 1 | μA |
| I _{MAX} | R, G, B, W output maximum current | All LED current control register is 0xFF | 24.2 | 25.5 | 26.8 | mA |
| I _{OUT} | R, G, B, W output current accuracy | Output current set to 17.5mA (R/G/B/W_CURRENT=0xAF), VDD=3.6V, T _A =25°C | -4 | | +4 | % |
| | | Output current set to 17.5mA (R/G/B/W_CURRENT=0xAF) VDD=3.6V | -5 | | +5 | % |
| I _{MATCH} | R, G, B, W current matching ((MAX-AVG) /AVG OR (AVG-MIN)/AVG) | Output current set to 17.5mA (R/G/B/W_CURRENT=0xAF) , VDD=3.6V | 0 | 1 | 2 | % |

| Parameter | | Test Condition | Min. | Typ. | Max. | Unit |
|---|---|---|-----------------------------|-------|-----------------------------|------|
| V _{DROPOUT} | R, G, B, W pin voltage when the output current has dropped 10% from the set current | Output current set to 17.5mA (R/G/B/W_CURRENT = 0xAF), T _A =25°C | 2 | 60 | 100 | mV |
| F _{PWM} | LED PWM switching frequency | | 128 | | 4.09k | Hz |
| F _{OSC} | Internal OSC clock frequency | T _A = 25°C | -3% | 1.048 | 3% | MHz |
| | | T _A = -40~105°C | -4% | 1.048 | 4% | MHz |
| POR | Power on reset threshold voltage | VDD<POR ,chip is reset | 1.8 | 2.1 | 2.4 | V |
| POR _{HYS} | Power on reset hysteresis voltage | | 0.25 | 0.3 | 1.05 | V |
| OTP ^{Note1} | Over-temperature protection threshold | | 130 | 150 | 170 | °C |
| OTP _{HYS} ^{Note1} | Over-temperature protection hysteresis | | 15 | 20 | 25 | °C |
| LOGIC INTERFACE CHARACTERISTICS(EN/VCC) | | | | | | |
| V _{IH} | Input high level | | 1.08 | | VDD | V |
| V _{IL} | Input low level | | 0 | | 0.4 | V |
| I _I | Input current | V _{EN/VCC} =1.2V~VDD | -1 | | 1 | μA |
| t _{DELAY} ^{Note1,2} | Input delay | | 1 | 2 | 10 | μs |
| LOGIC INTERFACE CHARACTERISTICS(SCL,SDA,CLK,AD0,AD1) | | | | | | |
| V _{OL,SDA} ^{Note1} | Output low level of SDA pin | SDA pin I _{out} =3mA (pullup current) | 0 | 0.3 | 0.5 | V |
| I _{L,SDA} | Output leakage current of SDA pin | | -1 | | 1 | μA |
| V _{IH} | Input high level | | 0.8× V _{EN/VCC} | | V _{EN/VCC} | V |
| V _{IL} | Input low level | | 0 | | 0.2× V _{EN/VCC} | V |
| I _I | Input current | V _{EN/VCC} =1.2V~VDD | -1 | | 1 | μA |
| F _{CLK_32K} | | | 31 | 32 | 33 | kHz |

Note1: Minimum and/or maximum limit is guaranteed by design and by statistical analysis of device characterization data. The specification is not guaranteed by production testing.

Note2: The I²C host should allow at least 1ms before sending data to the AW21104 after the rising edge of the enable line.

I²C Interface Timing Requirements

| Parameter | | Fast Mode | | Fast Mode Plus | | Unit |
|---------------------|---|-----------|------|----------------|------|------|
| | | Min. | Max. | Min. | Max. | |
| F _{SCL} | Interface clock frequency | - | 400 | - | 1000 | kHz |
| T _{HD:STA} | (Repeat-start) START condition hold time | 0.6 | - | 0.26 | - | μs |
| T _{LOW} | Low level width of SCL | 1.3 | - | 0.5 | - | μs |
| T _{HIGH} | High level width of SCL | 0.6 | - | 0.26 | - | μs |
| T _{SU:STA} | (Repeat-start) START condition setup time | 0.6 | - | 0.26 | - | μs |
| T _{HD:DAT} | Data hold time | 0 | - | 0 | - | μs |
| T _{SU:DAT} | Data setup time | 0.1 | - | 0.05 | - | μs |
| T _R | Rising time of SDA and SCL | - | 0.3 | - | 0.12 | μs |
| T _F | Falling time of SDA and SCL | - | 0.3 | - | 0.12 | μs |
| T _{SU:STO} | STOP condition setup time | 0.6 | - | 0.26 | - | μs |
| T _{BUF} | Time between start and stop condition | 1.3 | - | 0.5 | - | μs |

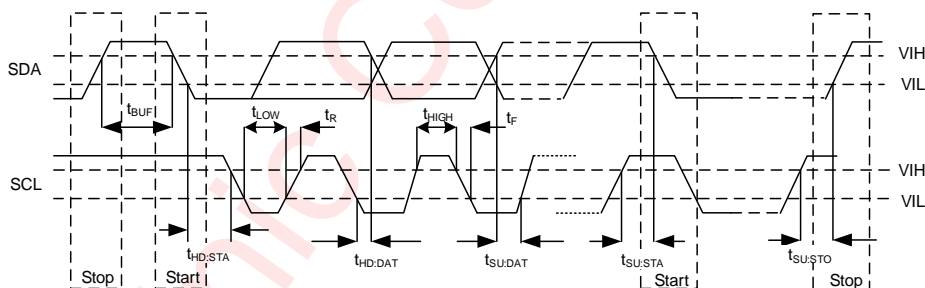


Figure 4 I²C Interface Timing

Detailed Functional Description

The AW21104 is a RGBW LED driver for indicator LED and keypad lighting. The device has an internal program memory for creating a variety of lighting sequences. When the program memory has been loaded, the AW21104 can operate independently without processor control.

POWER ON RESET

Upon initial power-up, the AW21104 is reset by internal power-on-reset, and all registers are reset to default value, and the chip is shut down.

Once VDD rises above 2.1V(typ.), POR will inactivate and the chip will continue to the standby mode. EN/VCC power on no later than VDD. CHIP_EN control bit is low after POR by default.

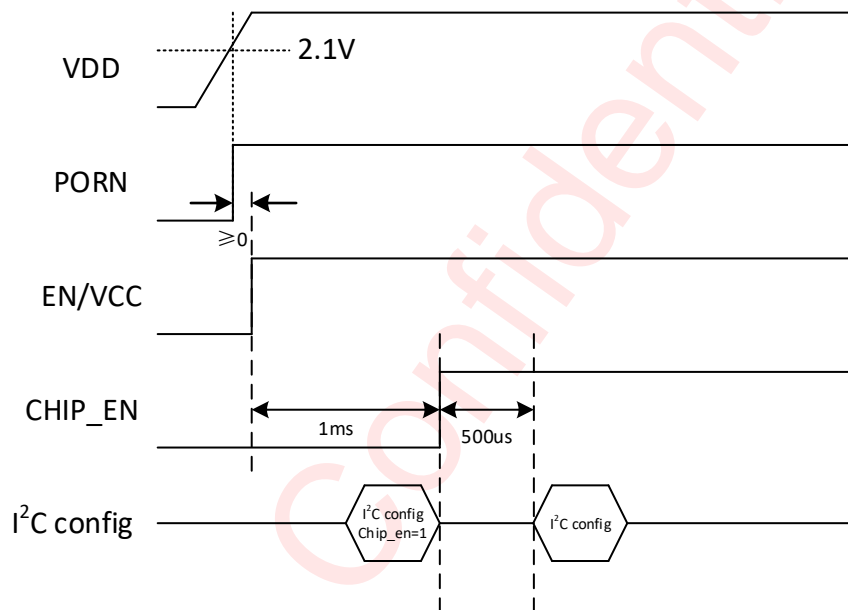


Figure 5 power on timing

DEVICE FUNCTIONAL MODES

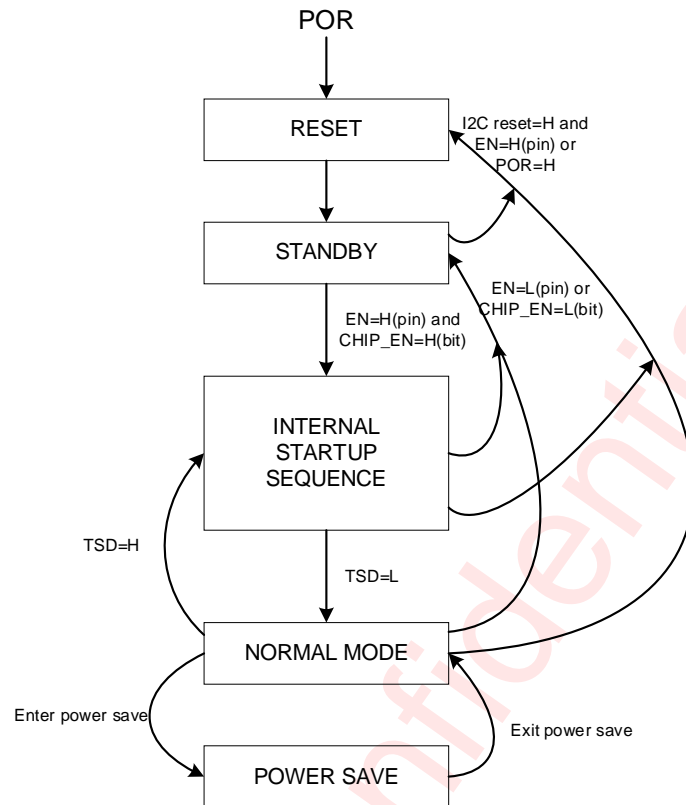


Figure 6 operating mode transition

RESET MODE

Reset is done always if 0xFFh is written to Reset Register (address 16h) or internal Power On Reset is activated. In the reset mode all the internal registers are reset to the default values. Power On Reset (POR) will activate when supply voltage is connected or when the supply voltage VDD falls below 1.9V (typ.). Once VDD rises above 2.1V (typ.), POR will inactivate and the chip will continue to the standby mode. CHIP_EN control bit is low after POR by default.

STANDBY MODE

The standby mode is entered if the register bit CHIP_EN or EN pin is low and Reset is not active. This is the low power consumption mode, when all circuit functions are disabled. Registers can be written in this mode if EN pin is high. Control bits are effective after start up.

STARTUP MODE

When CHIP_EN bit is written high and EN pin is high, the internal startup sequence powers up all the needed internal blocks (VREF, Bias, Oscillator etc.). Startup delay after setting EN pin high is 1ms (typ.). Startup delay after setting CHIP_EN bit to '1' is 500μs (typ.). If the device temperature rises too high, the Thermal Shutdown (TSD) disables the device operation and the device state is in startup mode, until no thermal shutdown event is present.

NORMAL MODE

During normal mode the user controls the device using the Control Registers. If EN pin is set low, the CHIP_EN

bit is reset to 0.

POWER-SAVE MODE

In power save mode analog blocks are disabled to minimize power consumption. See chapter Power Save Mode for further information.

LED DRIVERS OPERATIONAL DESCRIPTION

The AW21104 has 4 LED drivers, and the current of each driver can be controlled through an 8-bit current source or 8-bit PWM separately. Current is controlled from I²C registers. PWM can be controlled with program execution engines or direct I²C register writes.

LED DRIVER CURRENT CONTROL

LED driver output current can be programmed with I²C register from 0mA up to 25.5mA. Current setting resolution is 100μA (8-bit control).

Table 1 B_CURRENT Register (11h), G_CURRENT Register (12h), R_CURRENT Register (13h), W_CURRENT Register (14h)

| Name | Bits | Description | | | |
|---------|------|-----------------|-----|-----|-----------|
| CURRENT | 7:0 | Current setting | | | |
| | | bin | hex | dec | mA |
| | | 0000 0000 | 00 | 0 | 0.0 |
| | | 0000 0001 | 01 | 1 | 0.1 |
| | | 0000 0010 | 02 | 2 | 0.2 |
| | | 0000 0011 | 03 | 3 | 0.3 |
| | | 0000 0100 | 04 | 4 | 0.4 |
| | | 0000 0101 | 05 | 5 | 0.5 |
| | | 0000 0110 | 06 | 6 | 0.6 |
| | | ... | ... | ... | ... |
| | | 10101111 | AF | 175 | 17.5(def) |
| | | ... | ... | ... | ... |
| | | 1111 1011 | FB | 251 | 25.1 |
| | | 1111 1100 | FC | 252 | 25.2 |
| | | 1111 1101 | FS | 253 | 25.3 |
| | | 1111 1110 | FE | 254 | 25.4 |
| | | 1111 1111 | FF | 255 | 25.5 |

PWM FREQUENCY SELECTION

The user can select the desired PWM frequency by configuring the PWM_FRQ of CONFIG1 (06h), configurable PWM frequencies are as follows:

Table 2 PWM frequencies Register (06h)

| PWM_FRQ[2:0] | 0 | 1 | 2 | 3 | 4 | 5 |
|---------------|---------|---------|---------|-------|-------|-------|
| PWM frequency | 4.09KHz | 2.05KHz | 1.02KHz | 512Hz | 256Hz | 128Hz |

PWM LOG MODULATION

In order to make the brightness changes smoother for humans, this device adds log modulation function. Users can enable this function by configuring the LOG_EN of CONFIG1 (06h).

PWM defaults to linear variation, and the log modulation of an 8-bit PWM can only choose normal fitting(log1), The relationship between PWM value and duty cycle is shown in the following figure:

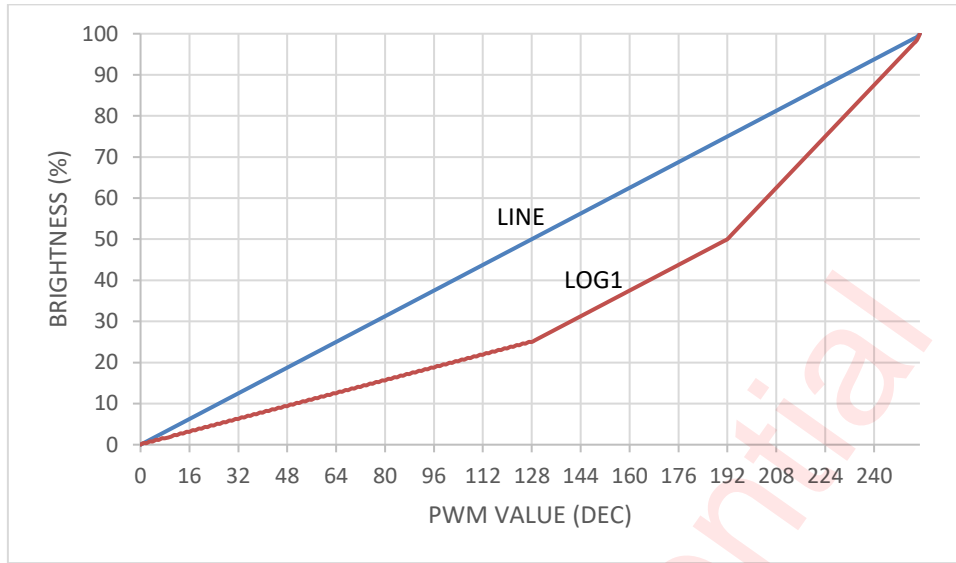


Figure 7 Logarithmic and Linear PWM Adjustment Curves

PWM CONTROL MODE

The PWM of AW21104 can be controlled in the following two ways:

1. I²C register (Four LED channels correspond to four sets of PWM control registers, 09h for B, 0Ah for G, 0Bh for R, 0Ch for W);
2. Three internal program engines (Engine1, Engine2, Engine3).

The user can select the control mode of the 4-channel LED driver by configuring the LED_MAP (04h) register, as follows:

Table 3 LED PWM Output Selection Bits

| B_ENG_SEL bits[1:0] G_ENG_SEL bits[3:2] R_ENG_SEL bits[5:4] W_ENG_SEL bits[7:6] | Description |
|--|--|
| 00 | Output is controlled via I ² C registers |
| 01 | ENG1_MODE and ENG1_EXEC register control LED output PWM instead of I ² C register |
| 10 | ENG2_MODE and ENG2_EXEC register control LED output PWM instead of I ² C register |
| 11 | ENG3_MODE and ENG3_EXEC register control LED output PWM instead of I ² C register |

If the LED driver output is controlled by an internal engine, the internal engine will control the PWM output by executing a program. However, when the engine output is set to direct mode by configuring the OP-MODE (03h), the corresponding engine output will be directly controlled by the I²C register.

The PWM control logic corresponding to four LED channels in different modes is as follows:

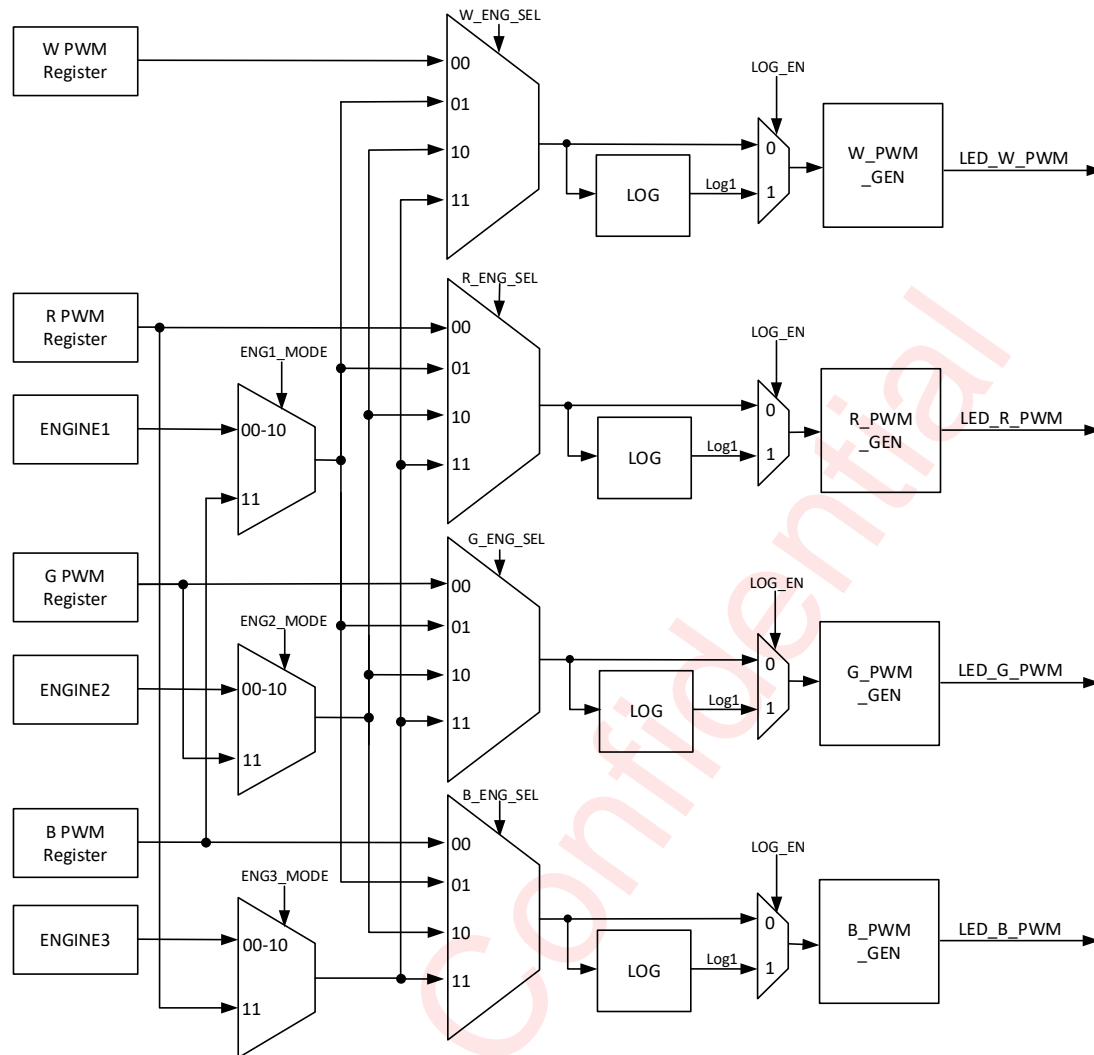
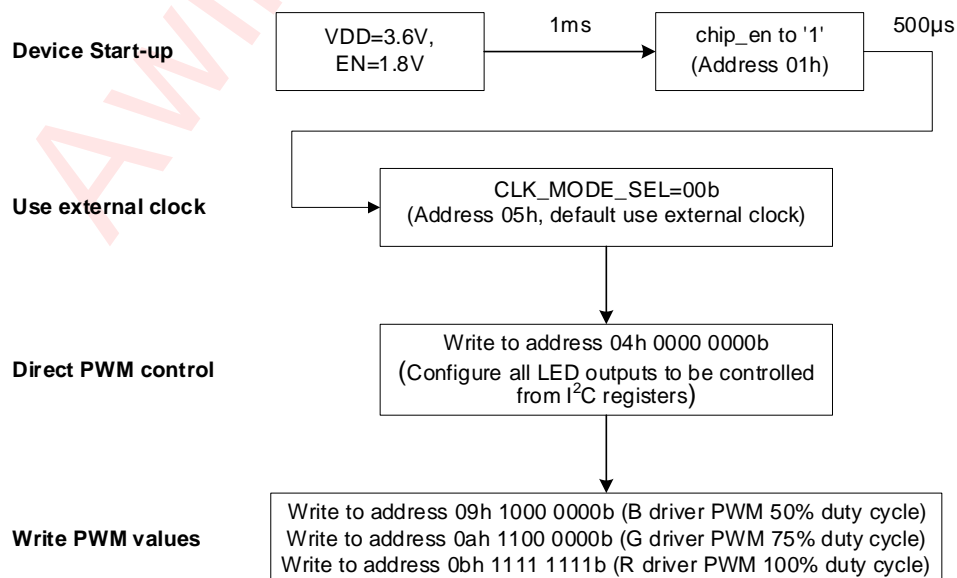


Figure 8 Logarithmic and Linear PWM Adjustment Curves

DIRECT I²C REGISTER PWM CONTROL

PWM can directly control LED drivers through I²C read/write registers.

The specific steps are as follows:



LED STATUS INDICATION

Status indicator signal is set to 1 when LED is running. There are four status register to indicate LEDs in register address 17h. The result about OR operation of four LED status can be sent out by CLK pin when CLK32K_DOUT_SEL bit in register address 05h is 0 and CLK32K_OBE bit in register address 05h is 1. Each LED has a enable bit to control whether the status indicator signal is being sent or not in the 08h register. For example, The status indicator of B LED can not be sent out by CLK pin when the LED_B_ST_EN bit in register address 08h is 0.

PROGRAMMING

SRAM MEMORY

In the AW21104 there is a SRAM memory reserved for storing the LED lighting programs. Each engine has its own section of the memory so that engine 1 has registers 20h to 3Fh, engine 2 has registers 40h to 5Fh, and engine 3 has registers 60h to 7Fh. For each engine 16 engine commands (16-bit) can be stored. Each 16-bit command takes up two I²C registers.

Table 4 SRAM Memory Registers

| ADDR | Name | R/W | Bit7 | Bit6 | Bit5 | Bit4 | Bit3 | Bit2 | Bit1 | Bit0 | Default |
|------|---------------|-----|------------------|------|------|------|------|------|------|------|---------|
| 0x20 | PROG MEM ENG1 | RW | CMD1_ENG1[15:8] | | | | | | | | 0x00 |
| 0x21 | PROG MEM ENG1 | RW | CMD1_ENG1[7:0] | | | | | | | | 0x00 |
| ... | | | | | | | | | | | |
| 0x3E | PROG MEM ENG1 | RW | CMD16_ENG1[15:8] | | | | | | | | 0x00 |
| 0x3F | PROG MEM ENG1 | RW | CMD16_ENG1[7:0] | | | | | | | | 0x00 |
| ... | | | | | | | | | | | |
| 0x40 | PROG MEM ENG2 | RW | CMD1_ENG2[15:8] | | | | | | | | 0x00 |
| 0x41 | PROG MEM ENG2 | RW | CMD1_ENG2[7:0] | | | | | | | | 0x00 |
| ... | | | | | | | | | | | |
| 0x5E | PROG MEM ENG2 | RW | CMD16_ENG2[15:8] | | | | | | | | 0x00 |
| 0x5F | PROG MEM ENG2 | RW | CMD16_ENG2[7:0] | | | | | | | | 0x00 |
| ... | | | | | | | | | | | |
| 0x60 | PROG MEM ENG3 | RW | CMD1_ENG3[15:8] | | | | | | | | 0x00 |
| 0x61 | PROG MEM ENG3 | RW | CMD1_ENG3[7:0] | | | | | | | | 0x00 |
| ... | | | | | | | | | | | |
| 0x7E | PROG MEM ENG3 | RW | CMD16_ENG3[15:8] | | | | | | | | 0x00 |
| 0x7F | PROG MEM ENG3 | RW | CMD16_ENG3[7:0] | | | | | | | | 0x00 |

PROGRAM EXECUTION ENGINES

Use of program execution engines is the other LED output PWM control method available in the AW21104. The device has 3 program execution engines. These engines create PWM controlled lighting patterns to the

mapped LED outputs according to program codes developed by the user. Program coding is done using programming commands. Programs are loaded into SRAM memory and engine control bits are used to run these programs autonomously. LED outputs can be mapped into these 3 engines with register 04h bit settings. The engines have different operation modes, program execution states, and program counters. Each engine has its own section of the SRAM memory.

PROGRAM EXECUTION ENGINE MODES

Engine program execution is controlled from EXEC_MODE register (02h). There are four different modes for each engine, and these modes are described as follows.

Table 5 EXEC MODE register (02h)

| Name | Bit | Description |
|-----------|-----|---|
| ENG1_EXEC | 5:4 | Engine 1 program execution 00b =Hold: Wait until current command is finished then stop while EXEC mode is hold. PC can be read or written only in this mode. 01b =Step: Execute instruction defined by current Engine 1 PC value, increment PC, and change ENG1_EXEC to 00b (Hold). 10b = Run: Start at program counter value defined by current Engine 1 PC value. 11b =Execute instruction defined by current Engine 1 PC value and change ENG1_EXEC to 00b (Hold). |
| ENG2_EXEC | 3:2 | Engine 2 program execution 00b =Hold: Wait until current command is finished then stop while EXEC mode is hold. PC can be read or written only in this mode. 01b =Step: Execute instruction defined by current Engine 2 PC value, increment PC, and change ENG2_EXEC to 00b (Hold). 10b =Run: Start at program counter value defined by current Engine 2 PC value. 11b =Execute instruction defined by current Engine 2 PC value and change ENG2_EXEC to 00b (Hold). |
| ENG3_EXEC | 1:0 | Engine 3 program execution 00b =Hold: Wait until current command is finished then stop while EXEC mode is hold. PC can be read or written only in this mode. 01b =Step: Execute instruction defined by current engine 3 PC value, increment PC, and change ENG3_EXEC to 00b (Hold). 10b =Run: Start at program counter value defined by current engine 3 PC value. 11b =Execute instruction defined by current engine 3 PC value and change ENG3_EXEC to 00b (Hold). |

Each engine (1, 2, 3) execution mode can be configured separately. Mode registers are synchronized to a 32kHz clock. Delay between consecutive I²C writes to EXEC MODE register (02h) need to be longer than 200μs (typ.). It should be noted that, when any engine is in load program mode, the exec mode cannot be configured.

EXEC MODE register is allowed to be configured only when all engines are exited load program mode and wait for at least 500μs.

PROGRAM EXECUTION ENGINE OPERATION MODES

Operation modes are defined in register address 03h. Each engine (1, 2, 3) operation mode can be configured separately. Mode registers are synchronized to a 32kHz clock. Delay between consecutive I²C writes to OP_MODE register (03h) need to be longer than 200μs (typ.).

Table 6 Operation Mode Register (OP_MODE (03h))

| Name | Bit | Description |
|-----------|-----|---|
| ENG1_MODE | 5:4 | Engine 1 operation mode 00b =Disabled, reset engine 1 PC 01b =Load program to SRAM, reset engine 1 PC 10b =Run program defined by ENG1_EXEC 11b =Direct control from B PWM I ² C register, reset engine 1 PC |
| ENG2_MODE | 3:2 | Engine 2 operation mode 00b =Disabled, reset engine 2 PC 01b =Load program to SRAM, reset engine 2 PC 10b =Run program defined by ENG2_EXEC 11b =Direct control from G PWM I ² C register, reset engine 2 PC |
| ENG3_MODE | 1:0 | Engine 3 operation mode 00b =Disabled, reset engine 3 PC 01b =Load program to SRAM, reset engine 3 PC 10b =Run program defined by ENG3_EXEC 11b =Direct control from R PWM I ² C register, reset engine 3 PC |

Operation Modes**• Disabled**

Each channel can be configured to disabled mode. For the current engine mapped LED output brightness will be 0 during this mode. Disabled mode resets respective engine's PC. In this mode, the program execution module of current engine is reset, but the content of SRAM is not affected.

• Load program

AW21104 can store 16 commands for each engine (1, 2, 3). Each command consists of 16 bits. Because one register has only 8 bits, one command requires two I²C register addresses. In order to reduce program load time the AW21104 supports address auto increment. Register address is incremented after each 8 data bits. The whole program memory can be written in one I²C write sequence. Program memory is defined in the AW21104 register table, from address 20h to address 3Fh for engine 1, from address 40h to address 5Fh for engine 2, and from address 60h to address 7Fh for engine 3. In order to access program memory at least one channel operation mode needs to be load program.

SRAM memory writes are allowed only to the channel in load program mode. While one or several engines are in load program mode, PWM and PC values are frozen for the engines which are not in load program mode, and these engines are in paused states, program execution continues when all engines are out of load program mode. PWM and PC values are reset for the engines which are in load program mode.

• Run program

Run program mode executes the commands defined in program memory for respective engine (1, 2, 3). Execution register bits in EXEC_MODE register (02h) define how the program is executed. The program start position can be programmed to Program Counter register (19h, 1Ah, 1Bh). If program counter runs to end (15), next command will be executed from program location 0. Execution registers are synchronized to 32kHz clock. Delay between consecutive I²C writes to OP_MODE register (03h) need to be longer than 200μs (typ.).

Note that entering LOAD program or Direct Control Mode from RUN PROGRAM mode is not allowed. RUN PROGRAM mode only can be switched to DISABLE MODE, and engine execution mode should be in HOLD mode at this time.

• Direct control

In Direct control mode the engine PWM output is controlled by B, G and R PWM I²C registers.

When engine 1 is in Direct control mode, the engine 1 PWM output is controlled by B PWM I²C register (09h).

When engine 2 is in Direct control mode, the engine 2 PWM output is controlled by G PWM I²C register (0Ah).

When engine 3 is in Direct control mode, the engine 3 PWM output is controlled by R PWM I²C register (0Bh).

PROGRAM EXECUTION ENGINE PROGRAM COUNTER (PC)

Program execution engine Program Counter tells the current program code command, which engine is executing. By setting the program counter value before starting the engine execution, user can set the starting point of the program execution.

PC registers are synchronized to 32kHz clock. Delay between consecutive I²C writes to Program Counter (PC) registers (19h, 1Ah, 1Bh) need to be longer than 200μs (typ.).

Table 7 Engine1 PC Register (19h), Engine2 PC Register (1Ah), Engine3 PC Register (1Bh)

| Name | Bit | Description |
|------|-----|-------------------------------------|
| PC | 3:0 | Program counter value from 0 to 15d |

PROGRAM EXECUTION ENGINE PROGRAMMING COMMANDS

The AW21104 has three independent programmable engines (1, 2, 3). All engines have own program memory sections for storing LED lighting patterns. Program execution is timed with 32.7kHz clock. This clock can be generated internally or an external 32kHz clock can be connected to the CLK pin. Selection of the clock is made with address 05h bits CLK_MODE_SEL. Supported commands are listed in the table below.

Table 8 LED Controller Programming Commands^(NOTE3)

| Command | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 | |
|-------------|----|----------|-----------|------------|-------|----|-----------------------------------|---|-----------|-----------------------------|---------------------|---|-------------------------------|---|---|---|--|
| RampWait | 0 | Prescale | Step time | | | | | | sign | Increment (number of steps) | | | | | | | |
| Set PWM | 0 | 1 | 0 | | | | | | PWM Value | | | | | | | | |
| Go to Start | 0 | 0 | 0 | | | | | | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | |
| Branch | 1 | 0 | 1 | Loop count | | | | | | x | Step/command number | | | | | | |
| End | 1 | 1 | 0 | Int | Reset | x | | | | | | | | | | | |
| Trigger | 1 | 1 | 1 | x | x | x | Wait for trigger on engines 1,2,3 | | | x | x | x | Send trigger to engines 1,2,3 | | | x | |

NOTE3: X means do not care whether 1 or 0, similar to the following text.

Ramp/Wait

The ramp command generates a PWM ramp starting from current value. At each ramp step the output is incremented by one. Time for one step is defined with Prescale and Step time bits. When Prescale=0, time for one step is (Step time x0.49ms). When Prescale=1, time for one step is (Step time x15.6ms). So it is possible to program very fast and also very slow ramps. Increment value defines how many steps are taken in one command. Number of actual steps is Increment+1. Maximum value is 127d, which corresponds to half of full scale (128 steps). If during ramp command PWM reaches minimum/maximum (0/255) ramp command will be executed to the end and PWM will stay at minimum/maximum. This enables the ramp command to be used as combined ramp and wait command in a single instruction.

The ramp command can be used as wait instruction when increment is zero.

Table 9 Ramp/Wait Command

| Ramp/Wait command | | | | | | | | | | | | | | | |
|-------------------|----------|-----------|----|----|----|---|---|------|-----------------------------|---|---|---|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | Prescale | Step time | | | | | | sign | Increment (number of steps) | | | | | | |

Table 10 Ramp/Wait Command Bits

| Name | Value(d) | Description |
|-----------|----------|---|
| Prescale | 0 | Divides master clock (32.768 kHz) by 16=2048 Hz, 0.49ms cycle time |
| | 1 | Divides master clock (32.768 kHz) by 512=64Hz, 15.6ms cycle time |
| Step time | 1-63 | One ramp increment done in (step time) x (clock after prescale) Note: 0 means set PMW command. |
| Sign | 0 | Increase PWM output |
| | 1 | Decrease PWM output |
| Increment | 0-127 | The number of steps is Increment + 1. Note: 0 is a wait instruction |

Application Example:

For example if Ramp command=4204h, it means following parameters are used for ramp:

- Prescale =1 //cycle time=15.6ms
- Step time=2 //time=15.6msx2=31.2ms
- Sign =0 //rising ramp
- Increment =4 //5 cycles

If current PWM value is 3, and the first command is as described above, the next command is a ramp with otherwise same the parameters, but with Sign=1 (Command=4284h), the result will be like in the following figure:

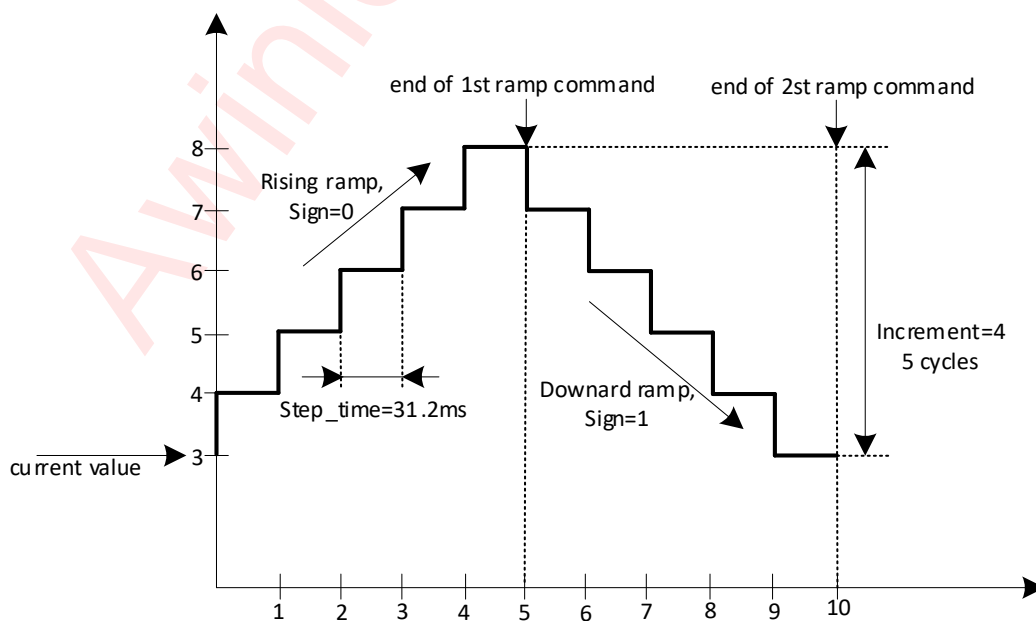


Figure 9 Example of 2 sequential ramp commands

The following table describes condition for entering PS mode when the rampwait commands is executed.

Table 11 rampwait commands and Power Save

| Command | Power save condition |
|---------|---|
| Wait | Enables power save, no PWM activity and current command wait time longer than 50ms. If prescale=1 then wait time needs to be longer than 80ms. |
| Ramp | Enables power save, ramp Command PWM value reaches minimum 0 and current command execution time left more than 50ms. If prescale=1 then time left needs to be more than 80ms. |

Set PWM

Set PWM output value from 0 to 255. Command takes sixteen 32kHz clock cycles (488μs).

Table 12 Set PWM command bits

| Set PWM command | | | | | | | | | | | | | | | |
|-----------------|----|----|----|----|----|---|---|-----------|---|---|---|---|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | 1 | 0 | | | | | | PWM Value | | | | | | | |

The following table describes condition for entering PS mode when the set PWM commands is executed.

Table 13 PWM command and Power Save

| Command | Power save condition |
|---------|---|
| Set PWM | Enables power save if PWM set to 0 and next command generates at least 50ms wait. |

Go-to-Start

Go-to-start command resets the Program Counter register and continues executing program from the 00h location. Command takes sixteen 32kHz clock cycles. Note that default value for all program memory registers is 0000h, which is Go-to-Start command.

Table 14 Go-to-Start Command Bits

| Go-to-Start command | | | | | | | | | | | | | | | |
|---------------------|----|----|----|----|----|---|---|---|---|---|---|---|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Branch

When branch command is executed, the 'Step number' value is loaded to PC, and program execution continues from this location. Looping is done by the number defined in loop count parameter. Nested looping is supported (loop inside loop). The number of nested loops is 8. Command takes sixteen 32kHz clock cycles.

Table 15 Branch Command

| Branch command | | | | | | | | | | | | | | | |
|----------------|----|----|------------|----|----|---|---|---|---|---|---|-------------|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 1 | 0 | 1 | Loop count | | | | | | x | x | x | Step number | | | |

Table 16 Branch Command Bits

| Name | Value(d) | Description |
|-------------|----------|--|
| loop count | 0-63 | The number of loops to be done. 0 means infinite loop. |
| step number | 0-15 | The step number to be loaded to program counter. |

The structure of maximum number nested loops is shown below.

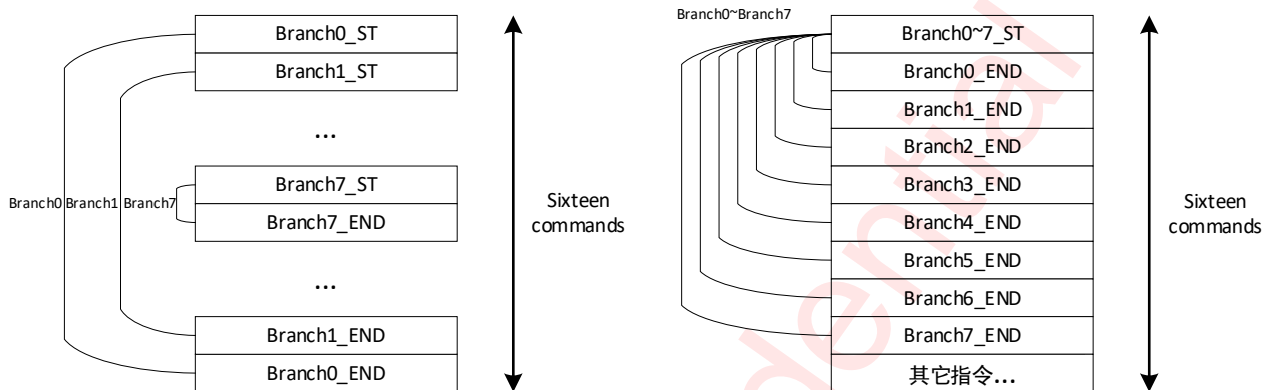


Figure 10 structure of maximum number nested loops

End

End program execution resets the program counter and sets the corresponding EXEC register to 00b (hold).

Command takes sixteen 32kHz clock cycles.

Table 17 End Command

| End command | | | | | | | | | | | | | | | |
|-------------|----|----|-----|-------|----|---|---|---|---|---|---|---|---|---|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 1 | 1 | 0 | int | reset | x | x | x | x | x | x | x | x | x | x | x |

Table 18 End Command Bits

| Name | Value | Description |
|-------|-------|--|
| int | 0 | No interrupt will be sent. |
| | 1 | Send interrupt by setting corresponding status register bit high to notify that program has ended. Interrupt can only be cleared by reading interrupt status register 18h. |
| reset | 0 | Keep the current PWM value. |
| | 1 | Set PWM value to 0 |

The following table describes condition for entering PS mode when the End commands is executed.

Table 19 End command and Power Save

| Command | Power save condition |
|---------|---|
| End | Enables power save, No PWM activity or Reset bit = 1. |

Trigger

Wait or send triggers can be used to synchronize operation between different engines. The send-trigger command takes sixteen 32 kHz clock cycles; the wait-for-trigger command takes at least sixteen 32 kHz clock cycles. The receiving engine stores sent triggers. Received triggers are cleared by wait for trigger command if received triggers match to engines defined in the command. Engine waits until all defined triggers have been received.

Table 20 Trigger Command

| Trigger command | | | | | | | | | | | | | | | |
|-----------------|----|----|----|----|----|-------------------|------|------|---|---|---|-------------------|------|------|---|
| 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| 1 | 1 | 1 | x | x | x | wait trigger<2:0> | | | x | x | x | send trigger<2:0> | | | x |
| | | | | | | ENG3 | ENG2 | ENG1 | | | | ENG3 | ENG2 | ENG1 | |

Table 21 Trigger Command Bits

| Name | Value(d) | Description |
|-------------------|----------|--|
| wait trigger<2:0> | 0-7 | Wait for trigger for the engine(s) defined. Several triggers can be defined in the same command. Bit 0 is engine 1, bit 1 is engine2, bit 2 is engine 3. |
| send trigger<2:0> | 0-7 | Send trigger for the engine(s) defined. Several triggers can be defined in the same command. Bit 0 is engine 1, bit 1 is engine2, bit 2 is engine 3. |

The following table describes condition for entering PS mode when the End commands is executed.

Table 22 Trigger Command Bits

| Command | Power save condition |
|---------|--|
| Trigger | Enables power save, No PWM activity during wait for trigger command execution. |

POWER SAVE MODE

In power save mode analog blocks are disabled to minimize power consumption.

Automatic power save mode is enabled when the PS_EN bit in register address 01h is 1. Almost all analog blocks are powered down in power save, if an external clock is used. However, if an internal clock has been selected, only the LED drivers are disabled during power save since the digital part of the LED controller need to remain active. During program execution the AW21104 can enter power-save mode if there is no PWM activity in engine controlled outputs. To prevent short power-save sequences during program execution, the AW21104 has a command look-ahead filter. In each instruction cycle every engine commands are analyzed, and if there is sufficient time left with no PWM activity, the device will enter power save. In power save program execution continues uninterruptedly. When a command that requires PWM activity is executed, fast internal startup sequence will be started automatically. The following tables describe commands and conditions that can activate power save. All engines need to meet power-save conditions in order to enable power save.

Table 23 Engine Operation Mode and Power Save

| Engine operation mode | Power save condition |
|-----------------------|----------------------------------|
| 00b | Disabled mode enables power save |

| | |
|-----|--|
| 01b | Load program to SRAM mode prevents power save |
| 10b | Run program mode enables power save if there is no PWM activity and command look-ahead filter condition is met |
| 11b | Direct control mode enables power save if there is no PWM activity |

Table 24 Engine Commands and Power Save

| Command | Power save condition |
|----------------|--|
| Wait | No PWM activity and current command wait time longer than 50ms. If prescale = 1 then wait time needs to be longer than 80ms |
| Ramp | Ramp Command PWM value reaches minimum 0 and current command execution time left more than 50ms. If prescale = 1 then time left needs to be more than 80ms |
| Trigger | No PWM activity during wait for trigger command execution |
| End | No PWM activity or Reset bit = 1 |
| Set PWM | Enables power save if PWM set to 0 and next command generates at least 50ms wait |
| Other commands | No effect to power save |

EXTERNAL CLOCK

AW21104 has an external clock detector that can detect the presence of an external clock. The external clock detector can detect external clock with frequency above 4kHz, if an external clock is stuck-at-zero or stuck-at-one, or the clock frequency is too low (lower than 4kHz), the clock detector indicates that external clock is not present.

The execution of the program uses an external clock or an internal 32kHz clock. Switching between internal and external clocks using the CLK_MODE_SEL bit of the 05h register, as seen in Table 25. External clock status can be checked with read only bit EXT_CLK_USED in register address 18h, when the automatic selection is enabled (CLK_MODE_SEL=10b), EXT_CLK_USED=1 indicates the presence of an external clock, otherwise it does not present; when the external clock is selected (CLK_MODE_SEL=00b), EXT_CLK_USED=1; in the other cases (CLK_MODE_SEL=01b/11b) EXT_CLK_USED=0.

Table 25 CONFIG0 Register(05h)

| Name | Bit | Device Address |
|--------------|-----|---|
| CLK_MODE_SEL | 1:0 | LED Controller clock source 00b = External clock source (CLK) 01b = Internal clock 10b = Automatic selection 11b = Internal clock |

THERMAL SHUTDOWN

If the AW21104 reaches thermal shutdown temperature (150°C typ.) the device operation is disabled and the

device state is in STARTUP mode, until no thermal shutdown event is present. Device will enter Normal mode when temperature drops below 130°C (typ.) degree. Fault is cleared when thermal shutdown disappears.

LOGIC INTERFACE OPERATIONAL DESCRIPTION

The AW21104 features a flexible logic interface for connecting to processor and peripheral devices. Communication is done with the I²C-compatible interface, and different logic input/output pins makes it possible to synchronize operation of several devices.

I/O LEVELS

I²C interface, CLK, AD0, and AD1 pins input levels are defined by voltage in EN pin. Using the EN pin as a voltage reference for logic inputs simplifies PCB routing and eliminates the need for a dedicated VIO pin. The power supply range of EN is 1.2V~VDD, The following block diagram describes EN pin connections.

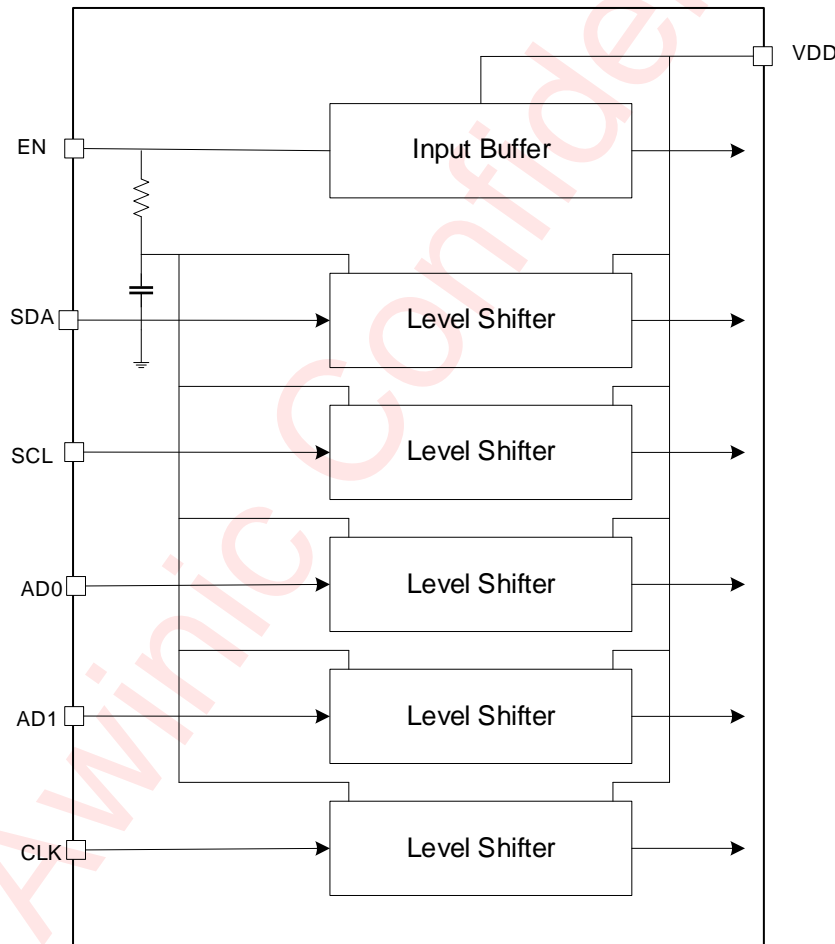


Figure 11 Using EN Pin as Digital I/O Voltage Reference

AD0, AD1 PINS

The AD0 and AD1 pins define the device I²C address. Pins are referenced to EN pin signal level. See I²C device addresses for I²C address definitions.

CLK PIN

The CLK pin of AW21104 is connected to an external 32kHz clock. Engine can use external 32kHz clock to execute commands. Using an external clock can also improve automatic power save mode efficiency, because an internal clock can be switched off automatically when device has entered power-save mode, and an external clock is present. Device can be used without the external clock. If external clock is not used on the application, the CLK pin should be connected to GND to prevent floating of this pin and extra current consumption.

I²C INTERFACE

The AW21104 supports the I²C protocol. The maximum frequency supported by the I²C is 1MHz. The pull-up resistor for the SDA and SCL can be selected from 1k to 10kΩ. Usually, 4.7kΩ is recommended for 400kHz I²C, 1kΩ is recommended for 1MHz I²C.

DEVICE ADDRESS

Table 26 I²C Device Address Configuration

| AD1 Connection | AD0 Connection | Device Address |
|----------------|----------------|----------------|
| GND | GND | 0x30 |
| GND | VCC | 0x31 |
| VCC | GND | 0x32 |
| VCC | VCC | 0x33 |

The I²C device address of AW21104 depends on the status of pins AD0 and AD1. Connecting pin AD0 or AD1 to GND or VCC will change the device address as showed in table above.

I²C START/STOP

I²C start: SDA changes from high level to low level when SCL is high level.

I²C stop: SDA changes from low level to high level when SCL is high level.

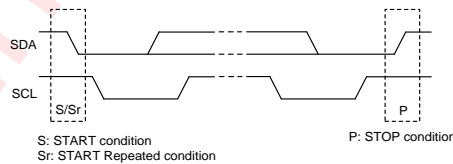


Figure 12 I²C Start/Stop Condition Timing

DATA VALIDATION

When SCL is high level, SDA level must be constant. SDA can be changed only when SCL is low level.

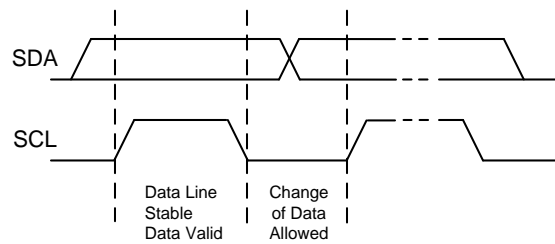
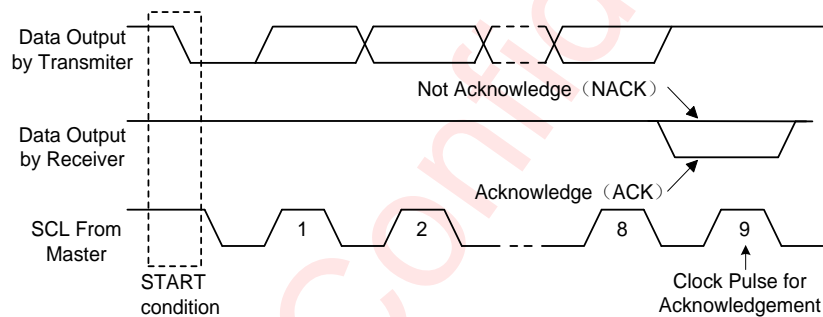


Figure 13 Data Validation Diagram

ACK (ACKNOWLEDGEMENT)

ACK means the successful transfer of I²C bus data. After master sends an 8-bit data, SDA must be released; SDA is pulled to GND by slave device when slave acknowledges.

When master reads, slave device sends 8-bit data, releases the SDA and waits for ACK from master. If ACK is send and I²C stop is not send by master, slave device sends the next data. If ACK is not send by master, slave device stops to send data and waits for I²C stop.

Figure 14 I²C ACK Timing**WRITE CYCLE**

One data bit is transferred during each clock pulse. Data is sampled during the high state of the serial clock (SCL). Consequently, throughout the clock's high period, the data should remain stable. Any changes on the SDA line during the high state of the SCL and in the middle of a transaction, aborts the current transaction. New data should be sent during the low SCL state. This protocol allows a single data line to transfer both command/control information and data using the synchronous serial clock.

Each data transaction is composed of a start condition, a number of byte transfers (set by the software) and a stop condition to terminate the transaction. Every byte written to the SDA bus must be 8 bits long and is transferred with the most significant bit first. After each byte, an Acknowledge signal must follow.

In a write process, the following steps should be followed:

- Master device generates START condition. The "START" signal is generated by lowering the SDA signal while the SCL signal is high.
- Master device sends slave address (7-bit) and the data direction bit R/W = 0).
- Slave device sends acknowledge signal if the slave address is correct.
- Master sends control register address (8-bit)
- Slave sends acknowledge signal
- Master sends data byte to be written to the addressed register
- Slave sends acknowledge signal
- If master will send further data bytes the control register address will be incremented by one after

acknowledge signal (repeat step f and g)

- i) Master generates STOP condition to indicate write cycle end

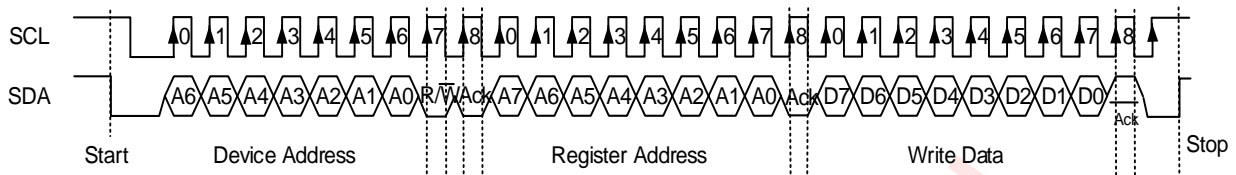


Figure 15 I²C Write Byte Cycle

READ CYCLE

In a read cycle, the following steps should be followed:

- Master device generates START condition
- Master device sends slave address (7-bit) and the data direction bit ($R/W = 0$).
- Slave device sends acknowledge signal if the slave address is correct.
- Master sends control register address (8-bit)
- Slave sends acknowledge signal
- Master generates STOP condition followed with START condition or REPEAT START condition
- Master device sends slave address (7-bit) and the data direction bit ($R/W = 1$).
- Slave device sends acknowledge signal if the slave address is correct.
- Slave sends data byte from addressed register.
- If the master device sends acknowledge signal, the slave device will increase the control register address by one, then send the next data from the new addressed register.
- If the master device generates STOP condition, the read cycle is ended.

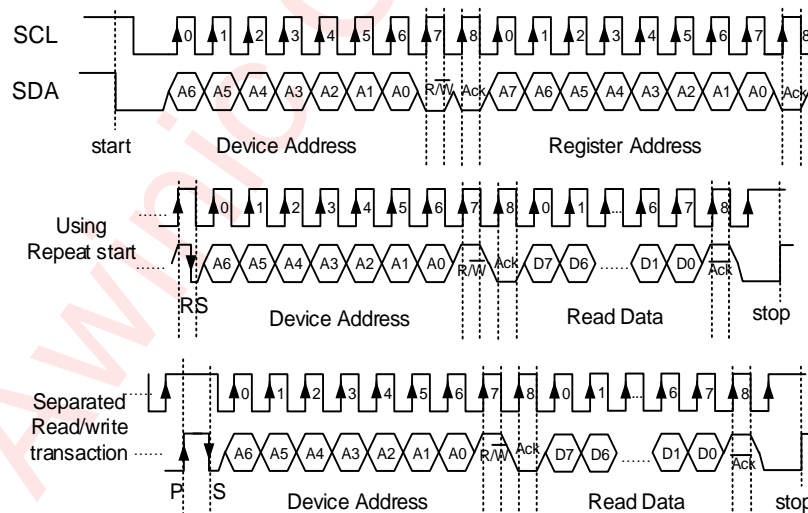


Figure 16 I²C Read Byte Cycle

AUTO-INCREMENT FEATURE

The auto-increment feature allows writing several consecutive registers within one transmission. Every time an 8-bit word is sent to the AW21104, the internal address index counter is incremented by one, and the next register is written.

Register Configuration

Please refer to chapter Programming about SRAM Memory for further information.

REGISTER LIST

| ADDR | Register | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Default |
|------|--------------|-----------------|-------------|-------------|----------------|-----------------|--------------|--------------|--------------|---------|
| 00h | CHIPID | CHIP_ID | | | | | | | | 40h |
| 01h | ENABLE | | | | | | | PS_EN | CHIP_EN | 00h |
| 02h | EXEC MODE | | | ENG1_EXEC | | ENG2_EXEC | | ENG3_EXEC | | 00h |
| 03h | OP MODE | | | ENG1_MODE | | ENG2_MODE | | ENG3_MODE | | 00h |
| 04h | LED MAP | W_ENG_SEL | | R_ENG_SEL | | G_ENG_SEL | | B_ENG_SEL | | 39h |
| 05h | CONFIG0 | | | | CLK32K_OBE | CLK32K_DOUT_SEL | | CLK_MODE_SEL | | 00h |
| 06h | CONFIG1 | | | LOG_EN | | PINVTE | PWM_FRQ | | | 04h |
| 07h | CONFIG2 | | | | LED_MONITOR_EN | LED_B_EN | LED_G_EN | LED_R_EN | LED_W_EN | 1Fh |
| 08h | CONFIG3 | B_LED_ST_EN | G_LED_ST_EN | R_LED_ST_EN | W_LED_ST_EN | SDA_SR | LED_SRR | LED_SRF | | F0h |
| 09h | B PWM | B_PWM | | | | | | | | 00h |
| 0Ah | G PWM | G_PWM | | | | | | | | 00h |
| 0Bh | R PWM | R_PWM | | | | | | | | 00h |
| 0Ch | W PWM | W_PWM | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 11h | B CURRENT | B_CURRENT | | | | | | | | AFh |
| 12h | G CURRENT | G_CURRENT | | | | | | | | AFh |
| 13h | R CURRENT | R_CURRENT | | | | | | | | AFh |
| 14h | W CURRENT | W_CURRENT | | | | | | | | AFh |
| 16h | RESET | RESET | | | | | | | | 00h |
| 17h | STATUS0 | | | BG_OK | OSC_OK | LED_B_ST_OUT | LED_G_ST_OUT | LED_R_ST_OUT | LED_W_ST_OUT | 00h |
| 18h | STATUS1 | | | | ENG_PS_VALID | EXT_CLK_USED | ENG1_INT | ENG2_INT | ENG3_INT | 08h |
| 19h | ENG1 PC | | | | | ENG1_PC | | | | 00h |
| 1Ah | ENG2 PC | | | | | ENG2_PC | | | | 00h |
| 1Bh | ENG3 PC | | | | | ENG3_PC | | | | 00h |
| 1Ch | ENG1 PWM VAL | ENG1_PWM_VAL | | | | | | | | 00h |
| 1Dh | ENG2 PWM VAL | ENG2_PWM_VAL | | | | | | | | 00h |
| 1Eh | ENG3 PWM VAL | ENG3_PWM_VAL | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 20h | PROG MEM | CMD1_ENG1[15:8] | | | | | | | | 00h |

| ADDR | Register | D7 | D6 | D5 | D4 | D3 | D2 | D1 | D0 | Default |
|------|------------------|------------------|----|----|----|----|----|----|----|---------|
| | ENG1 | | | | | | | | | |
| 21h | PROG MEM ENG1 | CMD1_ENG1[7:0] | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 3Eh | PROG MEM ENG1 | CMD16_ENG1[15:8] | | | | | | | | 00h |
| 3Fh | PROG MEM ENG1 | CMD16_ENG1[7:0] | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 40h | PROG MEM ENG2 | CMD1_ENG2[15:8] | | | | | | | | 00h |
| 41h | PROG MEM ENG2 | CMD1_ENG2[7:0] | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 5Eh | PROG MEM ENG2 | CMD16_ENG2[15:8] | | | | | | | | 00h |
| 5Fh | PROG MEM ENG2 | CMD16_ENG2[7:0] | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 60h | PROG MEM ENG3 | CMD1_ENG3[15:8] | | | | | | | | 00h |
| 61h | PROG MEM ENG3 | CMD1_ENG3[7:0] | | | | | | | | 00h |
| ... | | | | | | | | | | |
| 7Eh | PROG MEM ENG3 | CMD16_ENG3[15:8] | | | | | | | | 00h |
| 7Fh | PROG MEM ENG3 | CMD16_ENG3[7:0] | | | | | | | | 00h |

REGISTER DETAILED DESCRIPTION

| CHIPID_CFG: (Address 00h) | | | | |
|---------------------------|--------|-----|-------------|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | CHIPID | RO | CHIP ID | 0x40 |

| ENABLE: (Address 01h) | | | | |
|-----------------------|----------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:2 | Reserved | RW | Not used | 0 |
| 1 | PS_EN | RW | Power save mode enable 0: disable 1: enable | 0x0 |
| 0 | CHIP_EN | RW | Master chip enable. Enables device internal startup sequence. Setting EN pin low resets the CHIP_EN state to 0. Allow 500 μ s delay after setting chip_en bit to '1' 0: disable 1: enable | 0x0 |

| EXEC_MODE: (Address 02h) | | | | |
|--------------------------|-----------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:6 | Reserved | RW | Not used | 0 |
| 5:4 | ENG1_EXEC | RW | Engine 1 program execution. Hold=Wait until current command is finished then stop while EXEC mode is hold. PC can be read or written only in this mode. Step=Execute instruction defined by current engine 1 PC value, increment PC and change ENG1_EXEC to 00b (Hold). Run=Start at program counter value defined by current engine 1 PC value. Execute=Execute instruction defined by current engine 1 PC value and change ENG1_EXEC to 00b (Hold). b00: Hold b01: Step b10: Run b11: Execute | 0x0 |
| 3:2 | ENG2_EXEC | RW | Engine 2 program execution. Hold=Wait until current command is finished then stop while EXEC mode is hold. PC can be read or written only in this mode. Step=Execute instruction defined by current engine 2 PC value, increment PC and change ENG2_EXEC to 00b (Hold). Run=Start at program counter value defined by current engine 2 PC value. Execute=Execute instruction defined by current engine 2 PC value and change ENG2_EXEC to 00b (Hold). b00: Hold b01: Step b10: Run b11: Execute | 0x0 |
| 1:0 | ENG3_EXEC | RW | Engine 3 program execution. Hold=Wait until current command is finished then stop while EXEC mode is hold. PC can be read or written only in this mode. Step=Execute instruction defined by current engine 3 PC value, increment PC and change ENG3_EXEC to 00b (Hold). Run=Start at program counter value defined by current engine 3 PC value. Execute=Execute instruction defined by current engine 3 PC value and change ENG3_EXEC to 00b (Hold). b00: Hold b01: Step b10: Run b11: Execute | 0x0 |

| OP_MODE: (Address 03h) | | | | |
|------------------------|----------|-----|-------------|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:6 | Reserved | RW | Not used | 0 |

| | | | | |
|-----|-----------|----|--|-----|
| 5:4 | ENG1_MODE | RW | <p>Engine 1 operation mode Disabled=Disabled engine. Load program=Load program to SRAM, reset engine 1 PC. Run program=Run program defined by ENG1_EXEC. Direct control=PWM value from I²C. b00: Disabled b01: Load program b10: Run program b11: Direct control Note: Delay need to be longer than 300μs between I²C writes to OP MODE register and I²C writes to EXEC MODE;</p> | 0x0 |
| 3:2 | ENG2_MODE | RW | <p>Engine 2 operation mode Disabled=Disabled engine. Load program=Load program to SRAM, reset engine 2 PC. Run program=Run program defined by ENG2_EXEC. Direct control=PWM value from I²C. b00: Disabled b01: Load program b10: Run program b11: Direct control Note: Delay need to be longer than 300μs between I²C writes to OP MODE register and I²C writes to EXEC MODE;</p> | 0x0 |
| 1:0 | ENG3_MODE | RW | <p>Engine 3 operation mode Disabled=Disabled engine. Load program=Load program to SRAM, reset engine 3 PC. Run program=Run program defined by ENG3_EXEC. Direct control=PWM value from I²C. b00: Disabled b01: Load program b10: Run program b11: Direct control Note: Delay need to be longer than 300μs between I²C writes to OP MODE register and I²C writes to EXEC MODE;</p> | 0x0 |

| LED_MAP: (Address 04h) | | | | |
|------------------------|-----------|-----|--|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:6 | W_ENG_SEL | RW | <p>Selection from where W LED output PWM is controlled b00: I²C register b01: Engine 1 b10: Engine 2 b11: Engine 3</p> | 0x0 |
| 5:4 | R_ENG_SEL | RW | <p>Selection from where R LED output PWM is controlled, b00: I²C register b01: Engine 1 b10: Engine 2 b11: Engine 3</p> | 0x3 |

| | | | | |
|-----|-----------|----|--|-----|
| 3:2 | G_ENG_SEL | RW | Selection from where G LED output PWM is controlled b00: I ² C register b01: Engine 1 b10: Engine 2 b11: Engine 3 | 0x2 |
| 1:0 | B_ENG_SEL | RW | Selection from where B LED output PWM is controlled b00: I ² C register b01: Engine 1 b10: Engine 2 b11: Engine 3 | 0x1 |

CONFIG0: (Address 05h)

| Bit | Symbol | R/W | Description | Default |
|-----|-----------------|-----|---|---------|
| 7:5 | Reserved | RW | Not used | 0 |
| 4 | CLK32K_OBE | RW | CLK pin output enable 0: disable 1: enable | 0x0 |
| 3 | CLK32K_DOUT_SEL | RW | CLK pin output select 0: output led status 1: output internal 32kHz clock | 0x0 |
| 2 | Reserved | RW | Not used | 0 |
| 1:0 | CLK_MODE_SEL | RW | LED Controller clock source b00: External clock source (CLK) b01: Internal clock b10: Automatic selection b11: Internal clock | 0x0 |

CONFIG1: (Address 06h)

| Bit | Symbol | R/W | Description | Default |
|-----|----------|-----|--|---------|
| 7:6 | Reserved | RW | Not used | 0 |
| 5 | LOG_EN | RW | Logarithmic PWM adjustment enable bit 0: Linear adjustment 1: Logarithmic adjustment | 0x0 |
| 4 | Reserved | RW | Not used | 0 |
| 3 | PINVTE | RW | PWM inverted output enable 0: disable 1: enable | 0x0 |
| 2:0 | PWM_FRQ | RW | PWM clock frequency 8-bit PWM resolution b000: 4096Hz b001: 2048Hz b010: 1024Hz b011: 512Hz b100: 256Hz b101: 128Hz | 0x4 |

CONFIG2: (Address 07h)

| Bit | Symbol | R/W | Description | Default |
|-----|----------|-----|-------------|---------|
| 7:5 | Reserved | RW | Not used | 0 |

| | | | | |
|---|----------------|----|---|-----|
| 4 | LED_MONITOR_EN | RW | LED driver on or off is controlled by PWM out value when LED monitor enable; if PWM out value is zero, LED driver will be off. 0: disable 1: enable | 0x1 |
| 3 | LED_B_EN | RW | B LED driver enable 0: disable 1: enable | 0x1 |
| 2 | LED_G_EN | RW | G LED driver enable 0: disable 1: enable | 0x1 |
| 1 | LED_R_EN | RW | R LED driver enable 0: disable 1: enable | 0x1 |
| 0 | LED_W_EN | RW | W LED driver enable 0: disable 1: enable | 0x1 |

| CONFIG3: (Address 08h) | | | | |
|------------------------|-------------|-----|--|---------|
| Bit | Symbol | R/W | Description | Default |
| 7 | B_LED_ST_EN | RW | B LED driver switch status output enable 0: disable 1: enable | 0x1 |
| 6 | G_LED_ST_EN | RW | G LED driver switch status output enable 0: disable 1: enable | 0x1 |
| 5 | R_LED_ST_EN | RW | R LED driver switch status output enable 0: disable 1: enable | 0x1 |
| 4 | W_LED_ST_EN | RW | W LED driver switch status output enable 0: disable 1: enable | 0x1 |
| 3 | SDA_SR | RW | SDA slew rate, data on the I ² C bus can be transferred at rate of up to 1Mbit/s when select the high slew rate, data on the I ² C bus can be transferred at rate of up to 400kbit/s when select the low slew rate. 0: high slew rate 1: low slew rate | 0x0 |
| 2 | LED_SRR | RW | R/G/B/W pin rising edge slew rate control 0: 80ns 1: 160ns | 0x0 |
| 1:0 | LED_SRF | RW | R/G/B/W pin falling edge slew rate control b00: 23ns b01: 40ns b10: 60ns b11: 100ns | 0x0 |

| B_PWM_CFG: (Address 09h) | | | | |
|--------------------------|--------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | B_PWM | RW | B LED output PWM value during direct control operation mode | 0x0 |

| G_PWM_CFG: (Address 0Ah) | | | | |
|--------------------------|--------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | G_PWM | RW | G LED output PWM value during direct control operation mode | 0x0 |

| R_PWM_CFG: (Address 0Bh) | | | | |
|--------------------------|--------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | R_PWM | RW | R LED output PWM value during direct control operation mode | 0x0 |

| W_PWM_CFG: (Address 0Ch) | | | | |
|--------------------------|--------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | W_PWM | RW | W LED output PWM value during direct control operation mode | 0x0 |

| B_CURRENT_CFG: (Address 11h) | | | | |
|------------------------------|-----------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | B_CURRENT | RW | Current setting b0000 0000: 0.0mA b0000 0001: 0.1mA b0000 0010: 0.2mA ... b1111 1111: 25.5mA | 0xAF |

| G_CURRENT_CFG: (Address 12h) | | | | |
|------------------------------|-----------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | G_CURRENT | RW | Current setting b0000 0000: 0.0mA b0000 0001: 0.1mA b0000 0010: 0.2mA ... b1111 1111: 25.5mA | 0xAF |

| R_CURRENT_CFG: (Address 13h) | | | | |
|------------------------------|-----------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | R_CURRENT | RW | Current setting b0000 0000: 0.0mA b0000 0001: 0.1mA b0000 0010: 0.2mA ... b1111 1111: 25.5mA | 0xAF |

| W_CURRENT_CFG: (Address 14h) | | | | |
|------------------------------|-----------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | W_CURRENT | RW | Current setting b0000 0000: 0.0mA b0000 0001: 0.1mA b0000 0010: 0.2mA ... b1111 1111: 25.5mA | 0xAF |

| RESET_CFG: (Address 16h) | | | | |
|--------------------------|--------|-----|---|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:0 | RESET | WO | Reset all register values when FFh is written | 0x0 |

| STATUS0: (Address 17h) | | | | |
|------------------------|--------------|-----|--|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:6 | Reserved | RO | Not used | 0 |
| 5 | BG_OK | RO | Bandgap ready 0: disable 1: enable | 0x0 |
| 4 | OSC_OK | RO | OSC ready 0: disable 1: enable | 0x0 |
| 3 | LED_B_ST_OUT | RO | B LED driver state 0: off 1: on | 0x0 |
| 2 | LED_G_ST_OUT | RO | G LED driver state 0: off 1: on | 0x0 |
| 1 | LED_R_ST_OUT | RO | R LED driver state 0: off 1: on | 0x0 |
| 0 | LED_W_ST_OUT | RO | W LED driver state 0: off 1: on | 0x0 |

| STATUS1: (Address 18h) | | | | |
|------------------------|--------------|-----|--|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:5 | Reserved | RO | Not used | 0 |
| 4 | ENG_PS_VALID | RO | Engine enter power save mode state 0: not valid 1: valid | 0x0 |
| 3 | EXT_CLK_USED | RO | External clock state 0: Internal clock used 1: External 32kHz clock used | 0x1 |
| 2 | ENG1_INT | RO | Interrupt from engine 1 | 0x0 |
| 1 | ENG2_INT | RO | Interrupt from engine 2 | 0x0 |
| 0 | ENG3_INT | RO | Interrupt from engine 3 | 0x0 |

| ENG1_PC_CFG: (Address 19h) | | | | |
|----------------------------|----------|-----|--------------------------------|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:4 | Reserved | RO | Not used | 0 |
| 3:0 | ENG1_PC | RO | Engine 1 program counter value | 0x0 |

| ENG2_PC_CFG: (Address 1Ah) | | | | |
|----------------------------|----------|-----|-------------|---------|
| Bit | Symbol | R/W | Description | Default |
| 7:4 | Reserved | RO | Not used | 0 |

| | | | | |
|-----|---------|----|--------------------------------|-----|
| 3:0 | ENG2_PC | RO | Engine 2 program counter value | 0x0 |
|-----|---------|----|--------------------------------|-----|

ENG3_PC_CFG: (Address 1Bh)

| Bit | Symbol | R/W | Description | Default |
|-----|----------|-----|--------------------------------|---------|
| 7:4 | Reserved | RO | Not used | 0 |
| 3:0 | ENG3_PC | RO | Engine 3 program counter value | 0x0 |

ENG1_PWM_VAL_CFG: (Address 1Ch)

| Bit | Symbol | R/W | Description | Default |
|-----|--------------|-----|------------------------------|---------|
| 7:0 | ENG1_PWM_VAL | RO | PWM value output by engine 1 | 0x0 |

ENG2_PWM_VAL_CFG: (Address 1Dh)

| Bit | Symbol | R/W | Description | Default |
|-----|--------------|-----|------------------------------|---------|
| 7:0 | ENG2_PWM_VAL | RO | PWM value output by engine 2 | 0x0 |

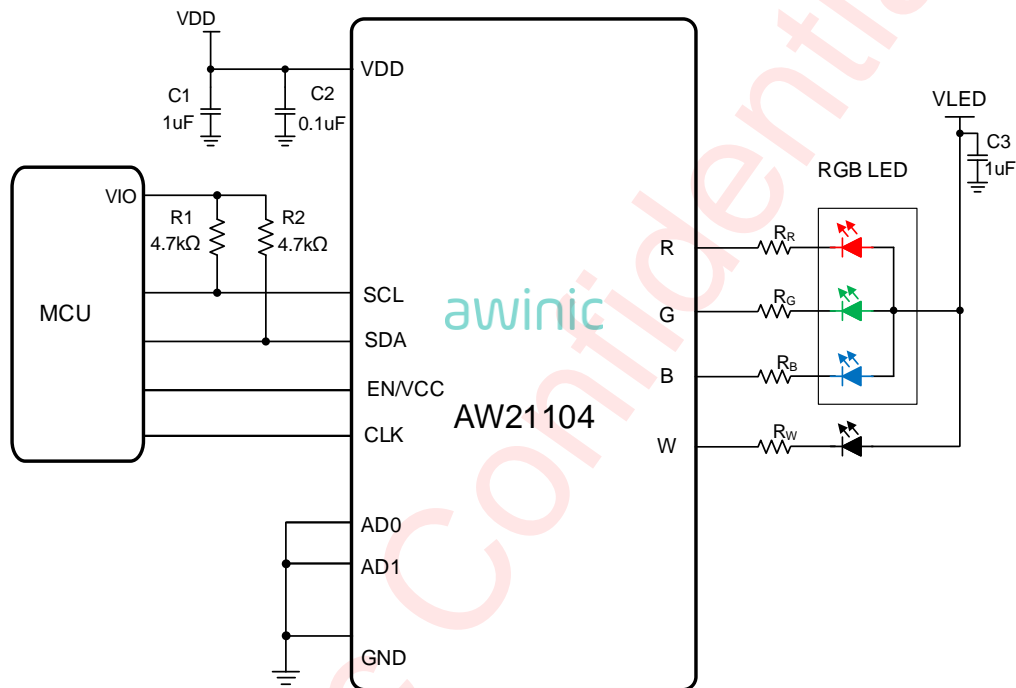
ENG3_PWM_VAL_CFG: (Address 1Eh)

| Bit | Symbol | R/W | Description | Default |
|-----|--------------|-----|------------------------------|---------|
| 7:0 | ENG3_PWM_VAL | RO | PWM value output by engine 3 | 0x0 |

Application Information

The AW21104 is a 4-channel LED driver. The device has a program memory for creating variety of lighting sequences. When the program memory has been loaded, the AW21104 can operate independently without processor control. An internal or external 32-kHz clock is required. If multiple AW21104 devices are used to sequence multiple RGB LEDs, then the external 32-kHz clock input is required. The AD0 and AD1 pins can be used to allow unique sequencing of up to four AW21104 devices on the same I2C bus. The four LED current drivers can be configured up to 25.5mA LED current each and are tolerant up to 5.5V LED supply voltage.

Typical Application



Note: The resistor R_{LED} is only thermal reduction, and it is determined by V_{LED} , V_F of LED, $V_{DROPOUT}$ of LEDx and I_{LED} .

$$R_{LED} = (V_{LED} - V_F - V_{DROPOUT}) / I_{LED}$$

Figure 17 AW21104 Application Circuit

Power Supply Recommendations

The AW21104 can be powered by a power source or battery below 5.5V. The resistance of the input supply rail should be low enough so that the input current transient does not cause too high drop at the AW21104 VDD pin. If the LED is powered by another power source, a ceramic bypass capacitor needs to be added to the LED power line.

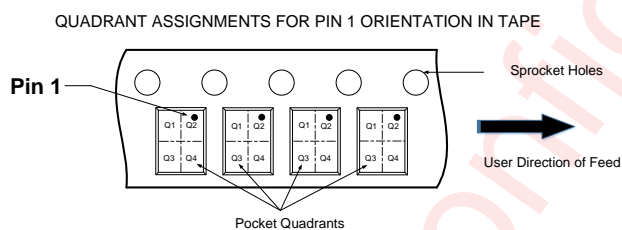
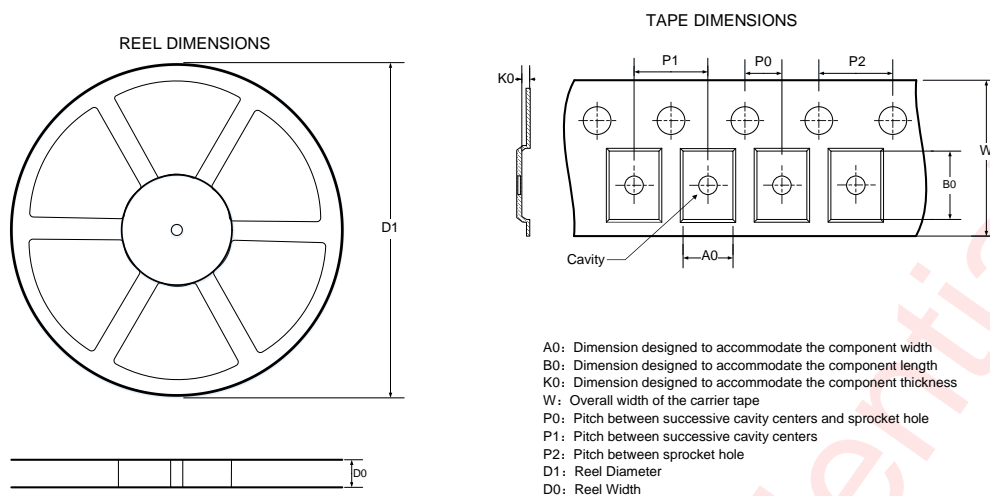
PCB Layout Consideration

To obtain the good thermal performance, PCB layout should be considered carefully. Here are some guidelines:

1. The C1 and C2 should be placed as close to the chip as possible.
2. If the LED is powered by another power source, the C3 should be placed as close to the LED as possible.

Tape And Reel Information

AW21104FOR



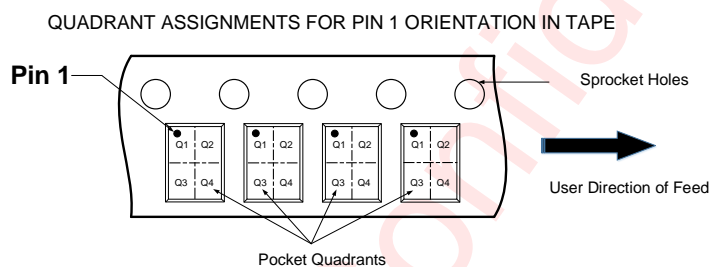
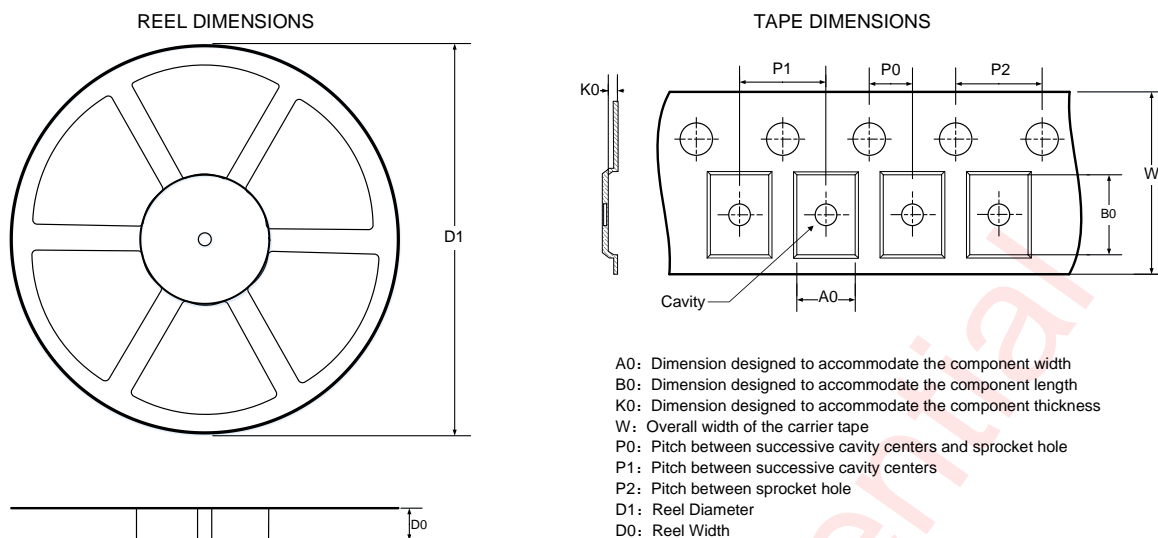
Note: The above picture is for reference only. Please refer to the value in the table below for the actual size

DIMENSIONS AND PIN1 ORIENTATION

| D1 (mm) | D0 (mm) | A0 (mm) | B0 (mm) | K0 (mm) | P0 (mm) | P1 (mm) | P2 (mm) | W (mm) | Pin1 Quadrant |
|------------|------------|------------|------------|------------|------------|------------|------------|-----------|---------------|
| 179.0 | 9.00 | 1.36 | 1.80 | 0.74 | 2.00 | 4.00 | 4.00 | 8.00 | Q2 |

All dimensions are nominal

AW21104QNR



Note: The above picture is for reference only. Please refer to the value in the table below for the actual size

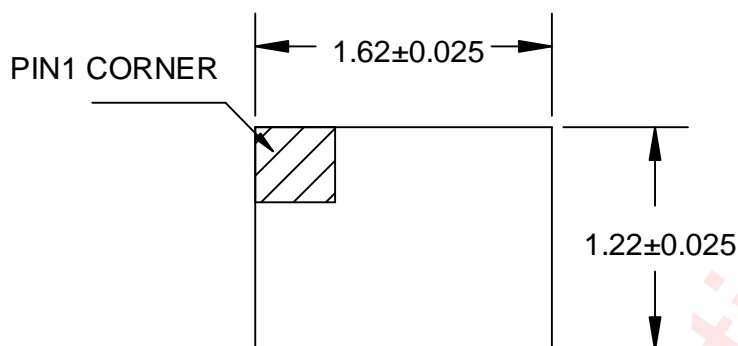
DIMENSIONS AND PIN1 ORIENTATION

| D1 (mm) | D0 (mm) | A0 (mm) | B0 (mm) | K0 (mm) | P0 (mm) | P1 (mm) | P2 (mm) | W (mm) | Pin1 Quadrant |
|------------|------------|------------|------------|------------|------------|------------|------------|-----------|---------------|
| 330 | 12.5 | 3.3 | 3.3 | 1.1 | 2 | 8 | 4 | 12 | Q1 |

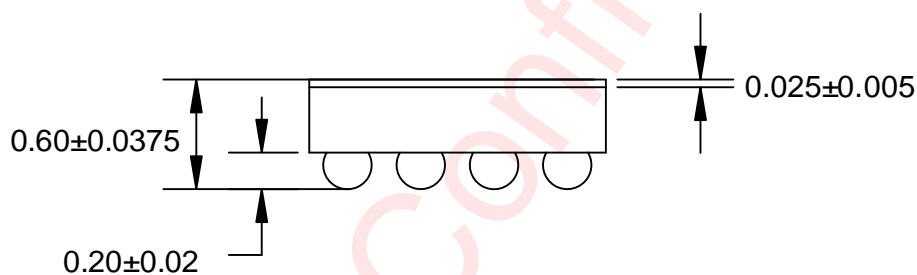
All dimensions are nominal

Package Description

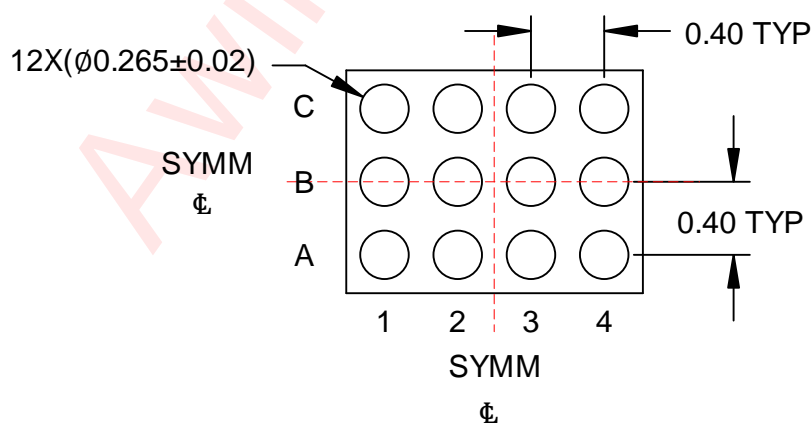
AW21104FOR



Top View



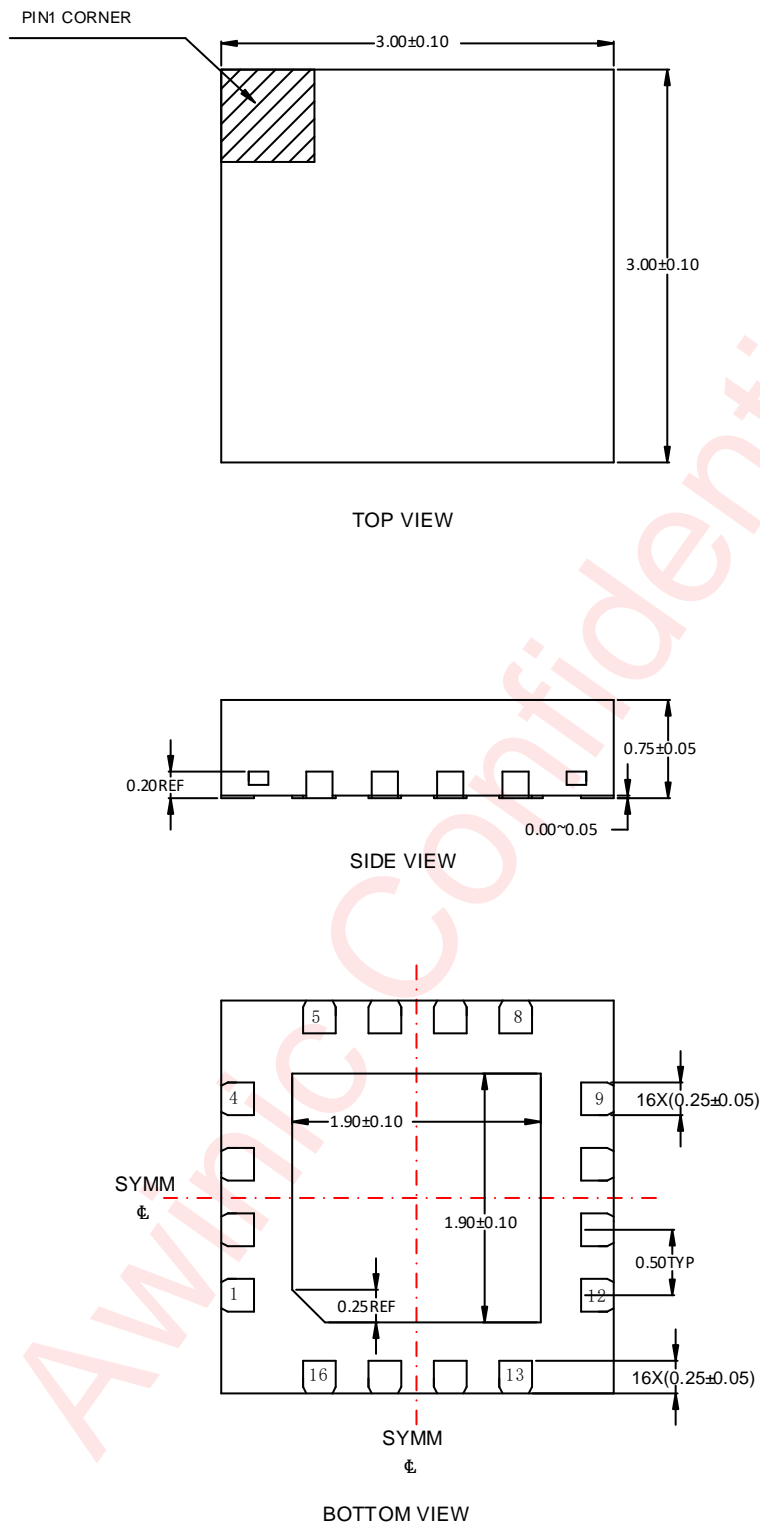
Side View



Bottom View

Unit: mm

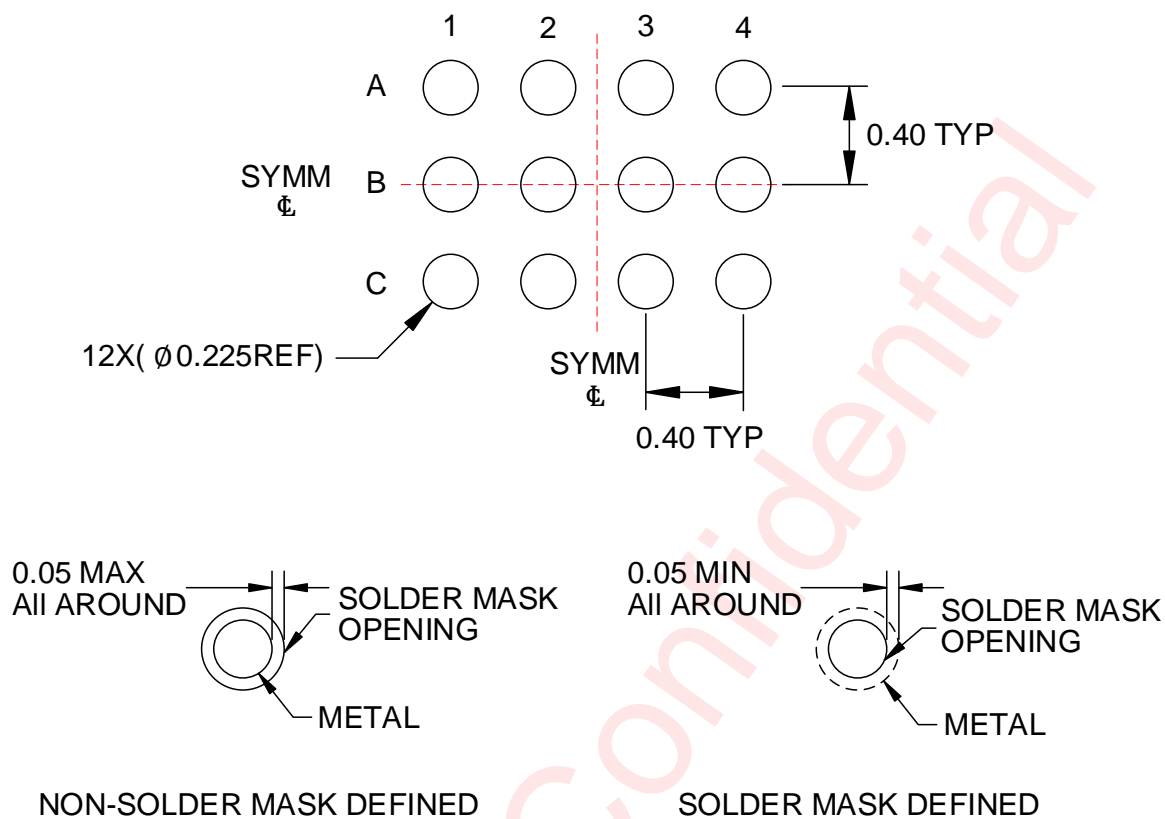
AW21104QNR



Unit: mm

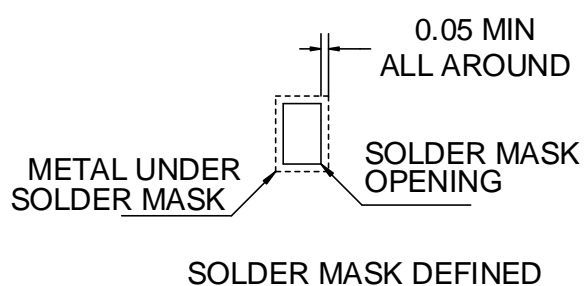
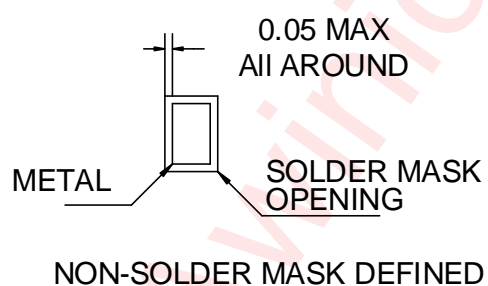
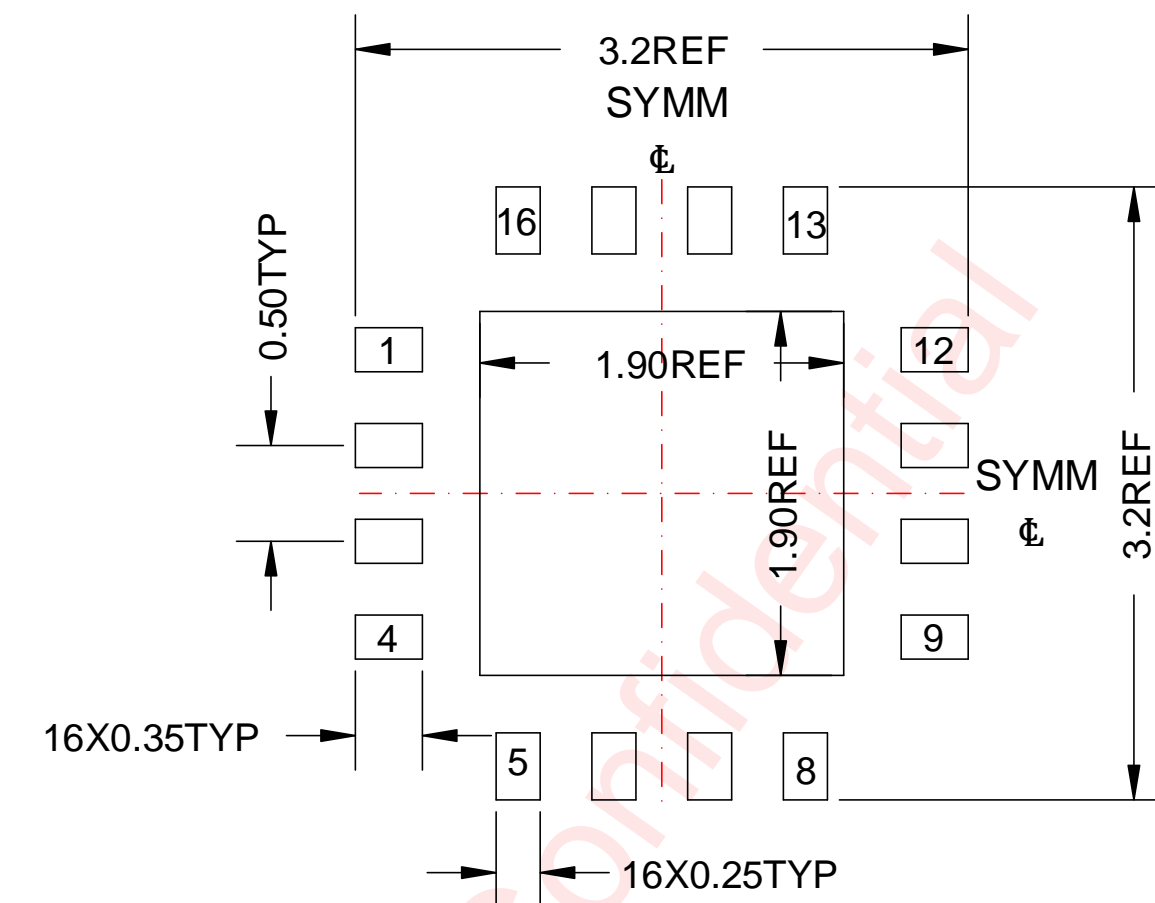
Land Pattern Data

AW21104FOR



Unit: mm

AW21104QNR



Unit: mm

Revision History

| Version | Date | Change Record |
|---------|------------|--|
| V1.0 | Jun. 2024 | Officially released |
| V1.1 | Sept. 2024 | 1. Update Current accuracy in Features.(P1) 2. Update I_{MATCH} , POR_{HYS} , V_{IL} in Electrical Characteristics.(P5, P6) 3. Update Register List.(P26) |
| V1.2 | Feb. 2025 | 1. Update Electrical Characteristics, add min and max of some Parameters. (P5-6) 2. Update power on timing. (P8) 3. Add description of LED status indication. (P13) 4. Update Tape And Reel Information, add tolerance of all dimensions. (P36) |
| V1.3 | Jul. 2025 | 1. Modify description (P13, 19, 20) |
| V1.4 | Jul. 2025 | 1. Add new package QFN(P1-3, P37-42) |

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